



GEETHANJALI INSTITUTE OF SCIENCE & TECHNOLOGY

Unit of USHODAYA EDUCATIONAL SOCIETY

An ISO 9001:2015 certified Institution: Recognized under Sec. 2(f)& 12(B) of UGC Act, 1956

3rd Mile, Bombay Highway, Gangavaram (V), Kovur(M), SPSR Nellore (Dt), Andhra Pradesh, India- 524137

Ph. No. 08622-212769, E-Mail: geethanjali@gist.edu.in, Website: www.gist.edu.in

Semester-4 (Theory-6, Lab-3, SC-1, MC-1)							
Sl. No.	Category	Course Code	Course Title	Hours per week			Credits
				L	T	P	
1	MEC	23A0022T 23A0023T 23A0024T	Managerial Economics and Financial Analysis Organizational Behavior Business Environment	2	0	0	2
2	BSC	23A0017T	Probability & Statistics	3	0	0	3
3	PCC	23A0511T	Operating Systems	3	0	0	3
4	PCC	23A0512T	Database Management Systems	3	0	0	3
5	PCC	23A0513T	Software Engineering	3	0	0	3
6	PCC(Lab)	23A0514P	Operating Systems Lab	0	0	3	1.5
7	PCC(Lab)	23A0515P	Database Management Systems Lab	0	0	3	1.5
8	SEC	23A0516P	Full Stack Development-1	0	1	2	2
9	BSHC	23A0413T	Design Thinking & Innovation	0	1	2	2
Total credits							21
Mandatory Community Service Project Internship of 08 weeks duration during summer vacation							

Category	Credits
Basic Science Course (BSC)	3
Professional Core Courses (PCC)	12
Skill Oriented Course (SC)	2
Basic Science and Humanities Course (BSHC)	2
Mandatory Engineering Course(MEC)	2
Total	21



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MANAGERIAL ECONOMICS AND FINANCIAL ANALYSIS

(Common to CSE, AI&ML, DS, CS)

Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0022T	2:0:0:0	2	CIE: 30 SEE:70	3 Hours	PCC
Course Objectives:					
<p>This course will enable students to:</p> <ul style="list-style-type: none"> • To inculcate the basic knowledge of microeconomics and financial accounting • To make the students learn how demand is estimated for different products, input-output relationship for optimizing production and cost • To Know the Various types of market structure and pricing methods and strategy • To give an overview on investment appraisal methods to promote the students to learn how to plan long-term investment decisions. • To provide fundamental skills on accounting and to explain the process of preparing financial statements. 					
Course Outcomes(CO):					
<p>On completion of this course, student will be able to</p> <ul style="list-style-type: none"> • Define the concepts related to Managerial Economics, financial accounting and management(L2) • Understand the fundamentals of Economics viz., Demand, Production, cost, revenue and markets (L2) • Apply the Concept of Production cost and revenues for effective Business decision(L3) • Analyze how to invest their capital and maximize returns (L4) • Evaluate the capital budgeting techniques. (L5) • Develop the accounting statements and evaluate the financial performance of business entity (L5) 					
Syllabus					Total Hours:48
Module-I	Managerial Economics				9Hrs
<p>Introduction – Nature, meaning, significance, functions, and advantages. Demand-Concept, Function, Law of Demand - Demand Elasticity- Types – Measurement. Demand Forecasting-Factors governing Forecasting, Methods. Managerial Economics and Financial Accounting and Management.</p>					
Module-II	Production and Cost Analysis				10Hrs
<p>Introduction – Nature, meaning, significance, functions and advantages. Production Function– Least- cost combination– Short run and long run Production Function- Isoquants and Is costs, Cost & Break-Even Analysis - Cost concepts and Cost behaviour- Break-Even Analysis (BEA) - Determination of Break-Even Point (Simple Problems).</p>					
Module-III	Business Organizations and Markets				10Hrs

Introduction – Forms of Business Organizations- Sole Proprietary - Partnership - Joint Stock Companies - Public Sector Enterprises. Types of Markets - Perfect and Imperfect Competition - Features of Perfect Competition Monopoly- Monopolistic Competition– Oligopoly-Price-Output Determination - Pricing Methods and Strategies		
Module-IV	Capital Budgeting	10Hrs
Introduction – Nature, meaning, significance. Types of Working Capital, Components, Sources of Short-term and Long-term Capital, Estimating Working capital requirements. Capital Budgeting– Features, Proposals, Methods and Evaluation. Projects – Pay Back Method, Accounting Rate of Return (ARR) Net Present Value (NPV) Internal Rate Return (IRR) Method (sample problems)		
Module-V	Financial Accounting and Analysis	9Hrs
Introduction – Concepts and Conventions- Double-Entry Bookkeeping, Journal, Ledger, Trial Balance- Final Accounts (Trading Account, Profit and Loss Account and Balance Sheet with simple adjustments). Introduction to Financial Analysis - Analysis and Interpretation of Liquidity Ratios, Activity Ratios, and Capital structure Ratios and Profitability.		
Text Books:		
<ol style="list-style-type: none"> 1. Varshney & Maheswari: Managerial Economics, Sultan Chand. 2. Aryasri: Business Economics and Financial Analysis, 4/e, MGH. 		
Reference Books:		
<ol style="list-style-type: none"> 1. Ahuja HI Managerial economics Schand. 2. S.A. Siddiqui and A.S. Siddiqui: Managerial Economics and Financial Analysis, New Age International. 3. Joseph G. Nellis and David Parker: Principles of Business Economics, Pearson, 2/e, New Delhi. 4. Domnick Salvatore: Managerial Economics in a Global Economy, Cengage. 		
Web References:		
https://www.slideshare.net/123ps/managerial-economics-ppt https://www.slideshare.net/rossanz/production-and-cost-45827016 https://www.slideshare.net/darkyla/business-organizations-19917607 https://www.slideshare.net/balarajbl/market-and-classification-of-market https://www.slideshare.net/ruchi101/capital-budgeting-ppt-59565396 https://www.slideshare.net/ashu1983/financial-ccounting		



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ORGANISATIONAL BEHAVIOUR (Common to CSE, AI&ML, DS, CS)					
Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0023T	2:0:0:0	2	CIE: 30 SEE:70	3 Hours	PCC
Course Objectives:					
This course will enable students to: <ul style="list-style-type: none"> • To enable student's comprehension of organizational behavior • To offer knowledge to students on self-motivation, leadership and management • To facilitate them to become powerful leaders • To Impart knowledge about group dynamics • To make them understand the importance of change and development 					
Course Outcomes(CO):					
On completion of this course, student will be able to <ul style="list-style-type: none"> • Define the Organizational Behaviour, its nature and scope. (L2) • Understand the nature and concept of Organizational behaviour (L2) • Apply theories of motivation to analyse the performance problems (L3) • Analyse the different theories of leadership (L4) • Evaluate group dynamics (L5) • Develop as powerful leader (L5) 					
Syllabus					Total Hours:48
Module-I	Introduction to Organizational Behavior				9Hrs
Meaning, definition, nature, scope and functions - Organizing Process – Making organizing effective -Understanding Individual Behaviour –Attitude -Perception - Learning – Personality.					
Module-II	Motivation and Leading				10Hrs
Theories of Motivation- Maslow's Hierarchy of Needs - Herzberg's Two Factor Theory - Vroom's theory of expectancy – Mc Clelland's theory of needs–Mc Gregor's theory X and theory Y– Adam's equity theory.					
Module-III	Organizational Culture				10Hrs
Introduction – Meaning, scope, definition, Nature - Organizational Climate - Leadership - Traits Theory–Managerial Grid - Transactional Vs Transformational Leadership - Qualities of good Leader - Conflict Management -Evaluating Leader.					
Module-IV	Group Dynamics				10Hrs

Introduction – Meaning, scope, definition, Nature- Types of groups - Determinants of group behaviour - Group process – Group Development - Group norms - Group cohesiveness - Small Groups - Group decision making - Team building - Conflict in the organization– Conflict resolution

Module-V

Organizational Change and Development

9Hrs

Introduction –Nature, Meaning, scope, definition and functions- Organizational Culture - Changing the Culture – Change Management – Work Stress Management - Organizational management – Managerial implications of organization’s change and development

Text Books:

1. Luthans, Fred, Organisational Behaviour, McGraw-Hill, 12 Th edition.
2. P Subba Ran, Organisational Behaviour, Himalya Publishing House.
3. Reference Books:
4. McShane, Organizational Behaviour, TMH
5. Nelson, Organisational Behaviour, Thomson.
6. Robbins, P. Stephen, Timothy A. Judge, Organisational Behaviour, Pearson.
7. Aswathappa, Organisational Behaviour, Himalaya.

Web References:

1. <https://www.slideshare.net/Knight1040/organizational-culture-9608857s://www.slideshare.net/AbhayRajpoot3/motivation-165556714>
<https://www.slideshare.net/harshrastogi1/group-dynamics-159412405>
2. <https://www.slideshare.net/vanyasingla1/organizational-change-development-26565951>



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BUSINESS ENVIRONMENT (Common to CSE, AI&ML, DS, CS)					
Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0024T	2:0:0:0	2	CIE: 30 SEE:70	3 Hours	PCC
Course Objectives:					
This course will enable students to: <ul style="list-style-type: none"> • To make the student to understand about the business environment • To enable them in knowing the importance of fiscal and monetary policy • To facilitate them in understanding the export policy of the country • To Impart knowledge about the functioning and role of WTO • To Encourage the student in knowing the structure of stock markets 					
Course Outcomes(CO):					
On completion of this course, student will be able to <ul style="list-style-type: none"> • Define Business Environment and its Importance. (L2) • Understand various types of business environment. (L2) • Apply the knowledge of Money markets in future investment (L3) • Analyse India's Trade Policy (L4) • Evaluate fiscal and monetary policy (L5) • Develop a personal synthesis and approach for identifying business opportunities(L5) 					
Syllabus				Total Hours:48	
Module-I	Overview of Business Environment			9Hrs	
Introduction – meaning Nature, Scope, significance, functions and advantages. Types- Internal & External, Micro and Macro. Competitive structure of industries -Environmental analysis- advantages & limitations of environmental analysis.					
Module-II	Fiscal & Monetary Policy			10Hrs	
Introduction – Nature, meaning, significance, functions and advantages. Public Revenues -Public Expenditure - Evaluation of recent fiscal policy of GOI. Highlights of Budget- Monetary Policy - Demand and Supply of Money –RBI -Objectives of monetary and credit policy - Recent trends- Role of Finance Commission.					
Module-III	India's Trade Policy			10Hrs	
Introduction – Nature, meaning, significance, functions and advantages. Magnitude and direction of Indian International Trade - Bilateral and Multilateral Trade Agreements - EXIM policy and role of EXIM bank -Balance of Payments– Structure & Major components - Causes for Disequilibrium in Balance of Payments - Correction measures.					
Module-IV	World Trade Organization			10Hrs	

Introduction – Nature, significance, functions and advantages. Organization and Structure -Role and functions of WTO in promoting world trade - GATT -Agreements in the UruguayRound – TRIPS, TRIMS - Disputes Settlement Mechanism - Dumping and Anti-dumping Measures.

Module-V

Money Markets and Capital Markets

9Hrs

Introduction – Nature, meaning, significance, functions and advantages. Features and components of Indian financial systems - Objectives, features and structure of money markets and capital markets - Reforms and recent development – SEBI – Stock Exchanges - Investor protection and role of SEBI, Introduction to international finance.

Text Books:

1. Francis Cherunilam, International Business: Text and Cases, Prentice Hall of India.
2. K. Aswathappa, Essentials of Business Environment: Texts and Cases & Exercises 13th Revised Edition.HPH

Reference Books:

- 1.K. V. Sivayya, V. B. M Das, Indian Industrial Economy, Sultan Chand Publishers, New Delhi, India.
2. Sundaram, Black, International Business Environment Text and Cases, Prentice Hall of India, New Delhi, India.
3. Chari. S. N, International Business, Wiley India.
- 4.E. Bhattacharya, International Business, Excel Publications, New Delhi.

Web References:

- <https://www.slideshare.net/ShompaDhali/business-environment-53111245>
- <https://www.slideshare.net/rbalsells/fiscal-policy-ppt>
- <https://www.slideshare.net/aguness/monetary-policy-presentationppt>
- <https://www.slideshare.net/DaudRizwan/monetary-policy-of-india-69561982>
- <https://www.slideshare.net/ShikhaGupta31/indias-trade-policyppt>
- <https://www.slideshare.net/viking2690/wto-ppt-60260883>
- <https://www.slideshare.net/prateeknepal3/ppt-mo>



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PROBABILITY & STATISTICS

(Common to CSE, AI&ML, DS, CS)

Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0017T	2:0:0:0	2	CIE: 30 SEE:70	3 Hours	PCC

Course Objectives:

This course will enable students to:

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Course Outcomes(CO):

On completion of this course, student will be able to

- Acquire knowledge in finding the analysis of the data quantitatively or categorically and various statistical elementary tools.
- Develop skills in designing mathematical models involving probability, random variables and the critical thinking in the theory of probability and its applications in real life problems.
- Apply the theoretical probability distributions like binomial, Poisson, and Normal in the relevant application areas.
- Analyze to test various hypotheses included in theory and types of errors for large samples.
- Apply the different testing tools like t-test, F-test, chi-square test to analyze the relevant real life problems.

Syllabus		Total Hours:48
Module-I	Descriptive statistics	9Hrs
Statistics Introduction, Population vs Sample, Collection of data, primary and secondary data, Measures of Central tendency, Measures of Variability (spread or variance) Skewness, Kurtosis, correlation, correlation coefficient, rank correlation, regression coefficients, method of least squares, regression lines.		
Module-II	Probability	10Hrs
Probability, probability axioms, addition law and multiplicative law of probability, conditional probability, Baye's theorem, random variables (discrete and continuous), probability density functions, properties, mathematical expectation.		
Module-III	Probability distributions	10Hrs

Probability distributions: Binomial, Poisson and Normal-their properties (Chebyshevs inequality). Approximation of the binomial distribution to normal distribution.

Module-IV	Estimation and Testing of hypothesis, large sample tests	10Hrs
Estimation-parameters, statistics, sampling distribution, point estimation, Formulation of null hypothesis, alternative hypothesis, the critical and acceptance regions, level of significance, two types of errors and power of the test. Large Sample Tests: Test for single proportion, difference of proportions, test for single mean and difference of means. Confidence interval for parameters in one sample and two sample problems		
Module-V	Small sample tests	9Hrs
Student t-distribution (test for single mean, two means and paired t-test), testing of equality of variances (F-test), χ^2 - test for goodness of fit, χ^2 - test for independence of attributes.		
Text Books: <ol style="list-style-type: none"> 1. Miller and Friends, Probability and Statistics for Engineers,7/e, Pearson, 2008. 2. S.C. Gupta and V.K. Kapoor, Fundamentals of Mathematical Statistics, 11/e, SultanChand & Sons Publications, 2012. 		
Reference Books: <ol style="list-style-type: none"> 1. S. Ross, a First Course in Probability, Pearson Education India, 2002. 2. W. Feller, an Introduction to Probability Theory and its Applications, 1/e, Wiley,1968. 3. B. V. Ramana, Higher Engineering Mathematics, Mc Graw Hill Education. 		
Web References: <ol style="list-style-type: none"> 1. https://onlinecourses.nptel.ac.in/noc21_ma74/preview 2. https://onlinecourses.nptel.ac.in/noc22_mg31/preview 		



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OPERATING SYSTEMS					
(Common to CSE, AI&ML, DS, CS)					
Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0511T	2:0:0:0	2	CIE: 30 SEE:70	3 Hours	PCC
Course Objectives:					
This course will enable students to: <ul style="list-style-type: none"> • Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection • Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system. • Illustrate different conditions for deadlock and their possible solutions. 					
Course Outcomes(CO):					
On completion of this course, student will be able to <ul style="list-style-type: none"> • Describe the basics of the operating systems, mechanisms of OS to handle processes, threads, and their communication. (L1) • Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection. (L2) • Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system. (L3) • Illustrate different conditions for deadlock and their possible solutions. (L2) • Analyze the memory management and its allocation policies. (L4) 					
Syllabus				Total Hours:48	
Module-I	Operating Systems Overview			9Hrs	
Operating Systems Overview: Introduction, Operating system functions, Types of Operating systems , Operating systems operations, Computing environments, Free and Open-Source Operating Systems System Structures: Operating System Services, User and Operating-System Interface, system calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Building and Booting an Operating System, Operating system debugging					
Module-II	Processes & Scheduling			10Hrs	
Processes: Process Concept, Process scheduling, Operations on processes, Inter-process communication. Threads and Concurrency: Multithreading models, Thread libraries, Threading issues. CPU Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling.					
Module-III	Synchronization Tools & Deadlocks			10Hrs	

<p>Synchronization Tools: The Critical Section Problem, Peterson’s Solution, Mutex Locks, Semaphores, Monitors, Classic problems of Synchronization.</p> <p>Deadlocks: system Model, Deadlock characterization, Methods for handling Deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock</p>		
Module-IV	Management Strategies	10Hrs
<p>Memory-Management Strategies: Introduction, Contiguous memory allocation, Paging, Structure of the Page Table, Swapping.</p> <p>Virtual Memory Management: Introduction, Demand paging, Copy-on-write, Page replacement, Allocation of frames, Thrashing.</p> <p>StorageManagement: Overview of Mass Storage Structure, HDD Scheduling.</p>		
Module-V	File System	9Hrs
<p>File System: File System Interface: File concept, Access methods, Directory Structure;</p> <p>File system Implementation: File-system structure, File-system Operations, Directory implementation, Allocation method, Free space management;</p> <p>File-System Internals: File- System Mounting, Partitions and Mounting, File Sharing.</p> <p>Protection: Goals of protection, Principles of protection, Protection Rings, Domain of protection, Access matrix.</p>		
<p>Text Books:</p> <ol style="list-style-type: none"> 1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018. 		
<p>Reference Books:</p> <ol style="list-style-type: none"> 1. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018 2. Operating Systems: A Concept Based Approach, D.M Dhamdhare, 3rd Edition, McGraw-Hill, 2013 3. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson , 2016 		
<p>Web References:</p> <ol style="list-style-type: none"> 1. https://nptel.ac.in/courses/106/106/106106144/ 2. http://peterindia.net/OperatingSystems.html 		



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DATABASE MANAGEMENT SYSTEMS					
(Common to CSE, AI&ML, DS, CS)					
Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0512T	2:0:0:0	2	CIE: 30 SEE:70	3 Hours	PCC
Course Objectives:					
<p>This course will enable students to:</p> <ul style="list-style-type: none"> • Introduce database management systems and to give a good formal foundation on the relational model of data and usage of Relational Algebra • Introduce the concepts of basic SQL as a universal Database language • Demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization • Provide an overview of physical design of a database system, by discussing Database indexing techniques and storage techniques 					
Course Outcomes(CO):					
On completion of this course, student will be able to					
<ul style="list-style-type: none"> • Understand the basic concepts of database management systems (L2) • Analyze a given database application scenario to use ER model for conceptual design of the database (L4) • Utilize SQL proficiently to address diverse query challenges (L3). • Employ normalization methods to enhance database structure (L3) • Assess and implement transaction processing, concurrency control and database recovery protocols in databases. (L4) 					
Syllabus					Total Hours:48
Module-I	Introduction				9Hrs
<p>Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database.</p> <p>Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.</p>					
Module-II	Relational Model				10Hrs
<p>Relational Model: Introduction to relational model, concepts of domain, attribute, tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance, Relational Algebra, Relational Calculus. BASIC SQL: Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).</p>					

Module-III	SQL	10Hrs
<p>SQL:Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions(Date and Time, Numeric, String conversion).Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins, view(updatable and non-updatable), relational set operations.</p>		
Module-IV	Schema Refinement	10Hrs
<p>Schema Refinement (Normalization):Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependency Lossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce-Codd normal form(BCNF), MVD, Fourth normal form(4NF), Fifth Normal Form (5NF).DeNormalization</p>		
Module-V	Transaction Concept	9Hrs
<p>Transaction Concept: Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm. Introduction to Indexing Techniques: B+ Trees, operations on B+Trees, Hash Based Indexing:</p>		
<p>Text Books:</p> <ol style="list-style-type: none"> 1. Database Management Systems, 3rd edition, Raghurama Krishnan, Johannes Gehrke, TMH (For Chapters 2, 3, 4) 2. Database System Concepts, 5th edition, Silberschatz, Korth, Sudarsan, TMH (For Chapter 1 and Chapter 5) 		
<p>Reference Books:</p> <ol style="list-style-type: none"> 1. Introduction to Database Systems, 8th edition, C J Date, Pearson. 2. Database Management System, 6th edition, RamezElmasri, Shamkant B. Navathe, Pearson 3. Database Principles Fundamentals of Design Implementation and Management, Corlos Coronel, Steven Morris, Peter Robb, Cengage Learning. 		
<p>Web References:</p> <ol style="list-style-type: none"> 1. https://nptel.ac.in/courses/106/105/106105175/ 2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_0127580666728202_2456_shared/overview 		



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SOFTWARE ENGINEERING (Common to CSE, AI&ML, DS, CS)					
Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0513T	3:0:0:0	3	CIE: 30 SEE:70	3 Hours	PCC
Course Objectives:					
This course will enable students to: <ul style="list-style-type: none"> • Software life cycle models, Software requirements and SRS document. • Project Planning, quality control and ensuring good quality software. • Software Testing strategies, use of CASE tools, Implementation issues, validation & verification procedures. 					
Course Outcomes (CO):					
On completion of this course, student will be able to <ul style="list-style-type: none"> • Perform various life cycle activities like Analysis, Design, Implementation, Testing and Maintenance (L3) • Analyse various software engineering models and apply methods for design and development of software projects. (L4) • Develop system designs using appropriate techniques. (L3) • Understand various testing techniques for a software project. (L2) □ Apply standards, CASE tools and techniques for engineering software projects (L3) 					
Syllabus					Total Hours:48
Module-I	Introduction				9Hrs
<p>Introduction: Evolution, Software development projects, Exploratory style of software developments, Emergence of software engineering, Notable changes in software development practices, Computer system engineering.</p> <p>Software Life Cycle Models: Basic concepts, Waterfall model and its extensions, Rapid application development, Agile development model, Spiral model.</p>					
Module-II	Software Project Management				10Hrs
<p>Software Project Management: Software project management complexities, Responsibilities of a software project manager, Metrics for project size estimation, Project estimation techniques, Empirical Estimation techniques, COCOMO, Halstead's software science, risk management.</p> <p>Requirements Analysis and Specification: Requirements gathering and analysis, Functional and Non-functional Requirements, Software Requirements Specification (SRS), Formal system specification, Axiomatic specification, Algebraic specification, Executable specification and 4GL.</p>					
Module-III	Software Design				10Hrs

<p>Software Design: Overview of the design process, How to characterize a good software design? Layered arrangement of modules, Cohesion and Coupling. approaches to software design.</p> <p>Agility: Agility and the Cost of Change, Agile Process, Extreme Programming (XP), Other Agile Process Models, Tool Set for the Agile Process (Text Book 2)</p> <p>Function-Oriented Software Design: Overview of SA/SD methodology, Structured analysis, Developing the DFD model of a system, Structured design, Detailed design, and Design Review.</p> <p>User Interface Design: Characteristics of a good user interface, Basic concepts, Types of user interfaces, Fundamentals of component-based GUI development, and user interface design methodology.</p>		
Module-IV	Coding And Testing	10Hrs
<p>Coding And Testing: Coding, Code review, Software documentation, Testing, Black-box testing, White-Box testing, Debugging, Program analysis tools, Integration testing, Testing object-oriented programs, Smoke testing, and Some general issues associated with testing.</p> <p>Software Reliability and Quality Management: Software reliability. Statistical testing, Software quality, Software quality management system, ISO 9000. SEI Capability maturity model. Few other important quality standards, and Six Sigma. Software Metrics</p>		
Module-V	Computer-Aided Software Engineering (Case)	9Hrs
<p>Computer-Aided Software Engineering (Case): CASE and its scope, CASE environment, CASE support in the software life cycle, other characteristics of CASE tools, Towards second generation CASE Tool, and Architecture of a CASE Environment.</p> <p>Software Maintenance: Characteristics of software maintenance, Software reverse engineering, Software maintenance process models and Estimation of maintenance cost.</p> <p>Software Reuse: reuse- definition, introduction, reason behind no reuse so far, Basic issues in any reuse program, A reuse approach, and Reuse at organization level.</p>		
<p>Text Books:</p> <ol style="list-style-type: none"> 1. Fundamentals of Software Engineering, Rajib Mall, 5th Edition, PHI. 2. Software Engineering A Practitioner’s Approach, Roger S. Pressman, 9th Edition, Mc-Graw Hill International Edition. 		
<p>Reference Books:</p> <ol style="list-style-type: none"> 1. Fundamentals of Software Engineering, Rajib Mall, 5th Edition, PHI. 2. Software Engineering A practitioner’s Approach, Roger S. Pressman, 9th Edition, Mc-Graw Hill International Edition. 		
<p>Web References:</p> <ol style="list-style-type: none"> 1. https://nptel.ac.in/courses/106/105/106105182/ 2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012605895063871_48827_shared/overview 3. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_013382690411003_904735_shared/overview 		



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 3rd Mile, Bombay Highway, Gangavaram (V), Kovur(M), SPSR Nellore (Dt), Andhra Pradesh, India- 524137
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OPERATING SYSTEMS LAB

(Common to CSE, AI&ML, DS, CS)

Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0514P	3:0:0:0	3	CIE: 30 SEE:70	3 Hours	PCC

Course Objectives:

This course will enable students to:

- Provide insights into system calls, file systems, semaphores,
- Develop and debug CPU Scheduling algorithms, page replacement algorithms, thread implementation
- Implement Bankers Algorithms to Avoid the Dead Lock

Course Outcomes(CO):

On completion of this course, student will be able to

- Trace different CPU Scheduling algorithms (L2).
- Implement Bankers Algorithms to Avoid the Dead Lock (L3).
- Evaluate Page replacement algorithms (L5).
- Illustrate the file organization techniques (L4).
- Illustrate Inter process Communication and concurrent execution of threads (L4)

Experiments:

Total Hours:48

Week-1:

1. Practicing of Basic UNIX Commands.

Week-2:

2. Write programs using the following UNIX operating system calls fork, exec, getpid, exit, wait, close, stat, opendir and readdir

Week-3:

3. Simulate UNIX commands like cp, ls, grep, etc.,

Week-4:

4. Simulate the following CPU scheduling algorithms
 a)FCFS b) SJF c) Priority d) Round Robin

Week-5:

5. Control the number of ports opened by the operating system with
 a)Semaphore b) Monitors.

Week-6:

6. Write a program to illustrate concurrent execution of threads using pthreads library.

Week-7:

7. Write a program to solve producer-consumer problem using Semaphores.

Week-8:

8. Implement the following memory allocation methods for fixed partition
 a)First fit b) Worst fit c) Best fit

Week-9:

9. Simulate the following page replacement algorithms

a)FIFO b) LRU c) LFU

Week-10:

10. Simulate Paging Technique of memory management.

Week-11:

11. Implement Bankers Algorithm for Dead Lock avoidance and prevention

Week-12:

12. Simulate the following file allocation strategies

a)Sequential b) Indexed c) Linked

Experiments covering the Topics:

- UNIX fundamentals, commands & system calls
- CPU Scheduling algorithms, thread processing
- IPC, semaphores, monitors, deadlocks
- Page replacement algorithms, file allocation strategies
- Memory allocation strategies

Reference Books:

1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley,2018.
2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson, 2016
3. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson,2018
Operating Systems: A Concept Based Approach, D.M Dhamdhare, 3rd Edition,McGraw- Hill, 2013

Web References:

1. <https://www.cse.iitb.ac.in/~mythili/os/>
2. <http://peterindia.net/OperatingSystems.html>
3. <https://nptel.ac.in/courses/106/106/106106144/>



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DATABASE MANAGEMENT SYSTEMS LAB

(Common to CSE, AI&ML, DS, CS)

Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0515P	3:0:0:0	3	CIE: 30 SEE:70	3 Hours	PCC

Course Objectives:

This course will enable students to:

- Populate and query a database using SQL DDL/DML Commands
- Declare and enforce integrity constraints on a database
- Writing Queries using advanced concepts of SQL
- Programming PL/SQL including procedures, functions, cursors and triggers.

Course Outcomes(CO):

On completion of this course, student will be able to

- Utilizing Data Definition Language (DDL), Data Manipulation Language (DML), and Data Control Language (DCL) commands effectively within a database environment (L3)
- Constructing and execute queries to manipulate and retrieve data from databases. (L3)
- Develop application programs using PL/SQL. (L3)
- Analyze requirements and design custom Procedures, Functions, Cursors, and Triggers, leveraging their capabilities to automate tasks and optimize database functionality (L4)
- Establish database connectivity through JDBC (Java Database Connectivity) (L3)

Experiments:

Total Hours:48

Week-1:

1. Creation, altering and dropping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.

Week-2:

2. Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS, UNION, INTERSET, Constraints. Example:- Select the roll number and name of the student who secured fourth rank in the class.

Week-3:

3. Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.

Week-4:

4. Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date)

Week-5

5.
 - i. Create a simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no

- records were found)
- ii. Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block.

Week-6:

6. Develop a program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.

Week-7:

7. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT -IN Exceptions, USE defined Exceptions, RAISE-APPLICATION ERROR.

Week-8:

8. Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.

Week-9:

9. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.

Week-10:

10. Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.

Week-11:

11. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers

Week-12:

12. Create a table and perform the search operation on table using indexing and non-indexing techniques.

Week-13:

13. Write a Java program that connects to a database using JDBC

Week-14:

14. Write a Java program to connect to a database using JDBC and insert values into it

Week-15:

15. Write a Java program to connect to a database using JDBC and delete values from it

Experiments covering the topics:

- DDL, DML, DCL commands
- Queries, nested queries, built-in functions,
- PL/SQL programming- control structures
- Procedures, Functions, Cursors, Triggers,
- Database connectivity- ODBC/JDBC

Text Books:

1. Oracle: The Complete Reference by Oracle Press
2. Nilesh Shah, "Database Systems Using Oracle", PHI, 2007
3. Rick F Vander Lans, "Introduction to SQL", Fourth Edition, Pearson Education, 2007



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FULL STACK DEVELOPMENT – 1

(Skill Enhancement Course)

(Common to CSE, AI&ML, DS, CS)

Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0516P	0:1:2:2	2	CIE: 30 SEE:70	3 Hours	PCC

Course Objectives:

This course will enable students to:

- Make use of HTML elements and their attributes for designing static web pages
- Build a web page by applying appropriate CSS styles to HTML elements
- Experiment with JavaScript to develop dynamic web pages and validate forms

Course Outcomes(CO):

On completion of this course, student will be able to

- CO1: Design Websites. (L6)
- CO2: Apply Styling to web pages. (L4)
- CO3: Make Web pages interactive. (L6)
- CO4: Design Forms for applications. (L6)
- CO5: Choose Control Structure based on the logic to be implemented. (L3)
- CO6: Understand HTML tags, Attributes and CSS properties (L2)

Experiments:

Total Hours:48

1. Lists, Links and Images

a. Write a HTML program, to explain the working of lists.

Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.

- b. Write a HTML program, to explain the working of hyperlinks using <a> tag and href, target Attributes.
- c. Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.
- d. Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

- Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>, <td> and attributes: border, rowspan, colspan)
- Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, rowspan, colspan etc.).
- Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list

boxes using <select>&<option> tags, <text area> and two buttons ie: submit and reset. Use tables to provide a better view).

- Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame image, second frame paragraph, third frame hyperlink. And also make sure of using “no frame” attribute such that frames to be fixed).

3. HTML 5 and Cascading Style Sheets, Types of CSS

- a. Write a HTML program, that makes use of <article>, <aside>, <figure>, <figcaption>, <footer>, <header>, <main>, <nav>, <section>, <div>, tags.
- b. Write a HTML program, to embed audio and video into HTML web page.
- c. Write a program to apply different types (or levels of styles or style specification formats) - **inline, internal, external styles to HTML elements. (identify selector, property and value).**

4. Selector forms

- a. Write a program to apply different types of selector forms
 - Simple selector (element, id, class, group, universal)
 - Combinator selector (descendant, child, adjacent sibling, general sibling)
 - Pseudo-class selector
 - Pseudo-element selector
 - Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

- a. Write a program to demonstrate the various ways you can reference a color in CSS.
- b. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
- c. Write a program using the following terms related to CSS font and text:
 - i. font-size
 - ii. font-weight
 - iii. font-style
 - iv. text-decoration
 - v. text-transformation
 - vi. text-alignment
- d. Write a program, to explain the importance of CSS Box model using
 - i. Content
 - ii. Border
 - iii. Margin
 - iv. padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

- a. Write a program to embed internal and external JavaScript in a web page.
- b. Write a program to explain the different ways for displaying output.
- c. Write a program to explain the different ways for taking input.
- d. Create a webpage which uses prompt dialogue box to ask a voter for his name and age. Display the information in table format along with either the voter can vote or not

7. JavaScript Pre-defined and User-defined Objects

- a. Write a program using document object properties and methods.
- b. Write a program using window object properties and methods.
- c. Write a program using array object properties and methods.
- d. Write a program using math object properties and methods.
- e. Write a program using string object properties and methods.
- f. Write a program using regex object properties and methods.
- g. Write a program using date object properties and methods.
- h. Write a program to explain user-defined object by using properties, methods, accessors,

constructors and display.

8. JavaScript Conditional Statements and Loops

- a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words “LARGER NUMBER” in an information message dialog. If the numbers are equal, output HTML text as “EQUAL NUMBERS”.
- b. Write a program to display week days using switch case.
- c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
- d. Write a program to print data in object using for-in, for-each and for-of loops
- e. Develop a program to determine whether a given number is an ‘ARMSTRONG NUMBER’ or not. [Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e., $1^3 + 5^3 + 3^3 = 153$]
- f. Write a program to display the denomination of the amount deposited in the bank in terms of 100’s, 50’s, 20’s, 10’s, 5’s, 2’s & 1’s. (Eg: If deposited amount is Rs.163, the output should be 1-100’s, 1-50’s, 1-10’s, 1-2’s & 1-1’s)

9. Javascript Functions and Events

- a. Design an appropriate function that should be called to display
 - Factorial of that number
 - Fibonacci series up to that number
 - Prime numbers up to that number
 - Is it palindrome or not
- b. Design an HTML page having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
 11. Factorial of that number
 12. Fibonacci series up to that number
 13. Prime numbers up to that number
 14. Is it palindrome or not
- c. Write a program to validate the following fields in a registration page
 - i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
 - ii. Mobile (only numbers and length 10 digits)
 - iii. E-mail (should contain format like xxxxxxx@xxxxxx.xxx)

Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML 5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript - internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events
- Node.js

Text Books:

1. Programming the World Wide Web, 7th Edition, Robert W Sebesta, Pearson, 2013.
2. Web Programming with HTML5, CSS and JavaScript, John Dean, Jones & Bartlett Learning, 2019 (Chapters 1-11).
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasani Subramanian, 2nd edition, APress, O'Reilly.

Web References:

1. <https://www.w3schools.com/html>
2. <https://www.w3schools.com/css>
3. <https://www.w3schools.com/js/>
4. <https://www.w3schools.com/nodejs>
5. <https://www.w3schools.com/typescript>



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DESIGN THINKING FOR INNOVATION (Common to CSE, AI&ML, DS, CS)					
Course Code	L: T:P:S	Credits	Exam Marks	Exam Duration	Course Type
23A0413T	2:0:0:0	2	CIE: 30 SEE:70	3 Hours	PCC
Course Objectives:					
<p>This course will enable students to:</p> <p>The objective of this course is to familiarize students with design thinking process as a tool for breakthrough innovation. It aims to equip students with design thinking skills and ignite the minds to create innovative ideas, develop solutions for real-time problems.</p>					
Course Outcomes (CO):					
<p>On completion of this course, student will be able to</p> <ul style="list-style-type: none"> • Define the concepts related to design thinking. (L1, L2) • Explain the fundamentals of Design Thinking and innovation (L1, L2) • Apply the design thinking techniques for solving problems in various sectors. (L3) • Analyse to work in a multidisciplinary environment (L4) • Evaluate the value of creativity (L5) □ Formulate specific problem statements of real time issues (L3, L6) 					
Syllabus					Total Hours:48
Module-I	Introduction to Design Thinking				9Hrs
Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.					
Module-II	Design Thinking Process				10Hrs
<p>Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development</p> <p>Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.</p>					
Module-III	Innovation				10Hrs
<p>Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations- Creativity to Innovation- Teams for innovation- Measuring the impact and value of creativity.</p> <p>Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.</p>					
Module-IV	Product Design				10Hrs

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications- Innovation towards product design- Case studies
Activity: Importance of modelling, how to set specifications, Explaining their own product design.

Module-V

Design Thinking in Business Processes

9Hrs

Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs- Design thinking for Startups- Defining and testing Business Models and Business Cases-Developing & testing prototypes.
Activity: How to market our own product, About maintenance, Reliability and plan for startup.

Text Books:

1. Tim Brown, Change by design, Harper Collins (2009)
2. Idris Mootee, Design Thinking for Strategic Innovation, 2013, John Wiley & Sons.

Reference Books:

1. David Lee, Design Thinking in the Classroom, Ulysses press
2. Shrutin N Shetty, Design the Future, Norton Press
3. William Lidwell, Universal Principles of Design- Kritinaholden, Jill Butter.
4. Chesbrough.H, The Era of Open Innovation – 2013

Web References:

1. <https://nptel.ac.in/courses/110/106/110106124/>
2. <https://nptel.ac.in/courses/109/104/109104109/>
3. https://swayam.gov.in/nd1_noc19_mg60/preview



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COMMUNITY SERVICE PROJECT

Experiential learning through community engagement

(Common to CSE, AI&ML, DS, CS)

Course Code	L:T:P:S	Credits	Exam Marks	Exam Duration	Course Type
-	2:0:0:0	2	CIE: 30 SEE:70	3 Hours	PCC

Introduction

- Community Service Project is an experiential learning strategy that integrates meaningful community service with instruction, participation, learning and community development.
- Community Service Project involves students in community development and service activities and applies the experience to personal and academic development.
- Community Service Project is meant to link the community with the college for mutual benefit. The community will benefit with the focused contribution of the college students for the village/ local development. The college finds an opportunity to develop social sensibility and responsibility among students and emerge as a socially responsible institution.

Objective

Community Service Project should be an integral part of the curriculum, as an alternative to the 2 months of Summer Internships / Apprenticeships / On the Job Training, whenever there is an exigency when students cannot pursue their summer internships. The specific objectives are;

- To sensitize the students to the living conditions of the people who are around them,
- To help students to realize the stark realities of society.
- To bring about an attitudinal change in the students and help them to develop societal consciousness, sensibility, responsibility and accountability
- To make students aware of their inner strength and help them to find new /out of box solutions to social problems.
- To make students socially responsible citizens who are sensitive to the needs of the disadvantaged sections.
- To help students to initiate developmental activities in the community in coordination with public and government authorities.
- To develop a holistic life perspective among the students by making them study culture, traditions, habits, lifestyles, resource utilization, wastages and its management, social problems, public administration system and the roles and responsibilities of different persons across different social systems.

Implementation of Community Service Project

- Every student should put in 6 weeks for the Community Service Project during the summer vacation.
- Each class/section should be assigned with a mentor.

- Specific Departments could concentrate on their major areas of concern. For example, Dept. of Computer Science can take up activities related to Computer Literacy to different sections of people like - youth, women, housewives, etc
- A logbook must be maintained by each of the students, where the activities undertaken/involved to be recorded.
- The logbook has to be countersigned by the concerned mentor/faculty in charge.
- An evaluation to be done based on the active participation of the student and grade could be awarded by the mentor/faculty member.
- The final evaluation to be reflected in the grade memo of the student.
- The Community Service Project should be different from the regular programs of NSS/NCC/Green Corps/Red Ribbon Club, etc.
- Minor project reports should be submitted by each student. An internal Viva shall also be conducted by a committee constituted by the principal of the college.
- Award of marks shall be made as per the guidelines of Internship/apprentice/ on the job training.

Procedure

- A group of students or even a single student could be assigned for a particular habitation or village or municipal ward, as far as possible, in the near vicinity of their place of stay, to enable them to commute from their residence and return back by evening or so.
- The Community Service Project is a twofold one –
 - First, the student/s could conduct a survey of the habitation, if necessary, in terms of their own domain or subject area. Or it can even be a general survey, incorporating all the different areas. A common survey format could be designed. This should not be viewed as a duplication of work by the Village or Ward volunteers, rather, it could be another primary source of data.
 - Secondly, the student/s could take up a social activity, concerning their domain or subject area. The different areas, could be like –
 - Agriculture
 - Health
 - Marketing and Cooperation
 - Animal Husbandry
 - Horticulture
 - Fisheries
 - Sericulture
 - Revenue and Survey
 - Natural Disaster Management
 - Irrigation
 - Law & Order
 - Excise and Prohibition
 - Mines and Geology
 - Energy
 - Internet
 - Free Electricity
 - Drinking Water

**EXPECTED OUTCOMES
BENEFITS OF COMMUNITY SERVICE PROJECT TO STUDENTS**

Learning Outcomes

- Positive impact on students' academic learning
- Improves students' ability to apply what they have learned in "the real world"
- Positive impact on academic outcomes such as demonstrated complexity of understanding, problem analysis, problem-solving, critical thinking, and cognitive development.
- Improved ability to understand complexity and ambiguity

Personal Outcomes

Greater sense of personal efficacy, personal identity, spiritual growth, and moral development
Greater interpersonal development, particularly the ability to work well with others, and build leadership and communication skills.

Social Outcomes

- Reduced stereotypes and greater inter-cultural understanding
- Improved social responsibility and citizenship skills
- Greater involvement in community service after graduation

Career Development

- Connections with professionals and community members for learning and career opportunities
- Greater academic learning, leadership skills, and personal efficacy can lead to greater opportunity.

Relationship with the Institution

- Stronger relationships with faculty
- Greater satisfaction with college
- Improved graduation rates

BENEFITS OF COMMUNITY SERVICE PROJECT TO FACULTY MEMBERS

- Satisfaction with the quality of student learning
- New avenues for research and publication via new relationships between faculty and community
- Providing networking opportunities with engaged faculty in other disciplines or institutions
- A stronger commitment to one's research.

BENEFITS OF COMMUNITY SERVICE PROJECT TO COLLEGES AND UNIVERSITIES

- Improved institutional commitment.
- Improved student retention
- Enhanced community relations

BENEFITS OF COMMUNITY SERVICE PROJECT TO COMMUNITY

- Satisfaction with student participation
- Valuable human resources needed to achieve community goals.
- New energy, enthusiasm and perspectives applied to community work.
- Enhanced community-university relations.

SUGGESTIVE LIST OF PROGRAMMES UNDER COMMUNITY SERVICE PROJECT

The following the recommended list of projects for Engineering students. The lists are not exhaustive and open for additions, deletions, and modifications. Colleges are expected to focus on specific local issues for this kind of project. The students are expected to carry out these projects with involvement, commitment, responsibility, and accountability. The mentors of a group of students should take the responsibility of motivating, facilitating, and guiding the students. They have to interact with local leadership and people and appraise the objectives and benefits of this kind of project. The project reports shall be placed in the college website for reference. Systematic, Factual, methodical and honest reporting should be ensured.

For Engineering Students

1. Water facilities and drinking water availability
2. Health and hygiene
3. Stress levels and coping mechanisms
4. Health intervention programmes
5. Horticulture
6. Herbal plants
7. Botanical survey
8. Zoological survey
9. Marine products
10. Aqua culture
11. Inland fisheries
12. Animals and species
13. Nutrition
14. Traditional health care methods
15. Food habits
16. Air pollution
17. Water pollution
18. Plantation
19. Soil protection
20. Renewable energy
21. Plant diseases
22. Yoga awareness and practice
23. Health care awareness programmes and their impact
24. Use of chemicals on fruits and vegetables
25. Organic farming
26. Crop rotation

27. Floury culture
28. Access to safe drinking water
29. Geographical survey
30. Geological survey
31. Sericulture
32. Study of species
33. Food adulteration
34. Incidence of Diabetes and other chronic diseases
35. Human genetics
36. Blood groups and blood levels
37. Internet Usage in Villages
38. Android Phone usage by different people
39. Utilisation of free electricity to farmers and related issues
40. Gender ration in schooling level- observation.

Complimenting the community service project the students may be involved to take up some awareness campaigns on social issues/special groups. The suggested list of programs

Programs for School Children

1. Reading Skill Program (Reading Competition)
2. Preparation of Study Materials for the next class.
3. Personality / Leadership Development
4. Career Guidance for X class students
5. Screening Documentary and other educational films
6. Awareness Program on Good Touch and Bad Touch (Sexual abuse)
7. Awareness Program on Socially relevant themes.

Programs for Women Empowerment

1. Government Guidelines and Policy Guidelines
2. Women's Rights
3. Domestic Violence
4. Prevention and Control of Cancer
5. Promotion of Social Entrepreneurship

General Camps

1. General Medical camps
2. Eye Camps
3. Dental Camps
4. Importance of protected drinking water
5. ODF awareness camp
6. Swatch Bharath
7. AIDS awareness camp
8. Anti Plastic Awareness
9. Programs on Environment
10. Health and Hygiene

11. Hand wash programmes
12. Commemoration and Celebration of important days

Programs for Youth Empowerment

1. Leadership
2. Anti-alcoholism and Drug addiction
3. Anti-tobacco
4. Awareness on Competitive Examinations
5. Personality Development

Common Programs

1. Awareness on RTI
2. Health intervention programmes
3. Yoga
4. Tree plantation
5. Programs in consonance with the Govt. Departments like –
 - i. Agriculture
 - ii. Health
 - iii. Marketing and Cooperation
 - iv. Animal Husbandry
 - v. Horticulture
 - vi. Fisheries
 - vii. Sericulture
 - viii. Revenue and Survey
 - ix. Natural Disaster Management
 - x. Irrigation
 - xi. Law & Order
 - xii. Excise and Prohibition
 - xiii. Mines and Geology
 - xiv. Energy

Role of Students:

- Students may not have the expertise to conduct all the programmes on their own. The students then can play a facilitator role.
 - For conducting special camps like Health related, they will be coordinating with the Governmental agencies.
 - As and when required the College faculty themselves act as Resource Persons.
 - Students can work in close association with Non-Governmental Organizations like Lions Club, Rotary Club, etc or with any NGO actively working in that habitation.
 - And also, with the Governmental Departments. If the program is rolled out, the District Administration could be roped in for the successful deployment of the program.
- An in-house training and induction program could be arranged for the faculty and participating students, to expose them to the methodology of Service Learning.

Timeline for the Community Service Project Activity

Duration: 8 weeks

1. Preliminary Survey (One Week)

- A preliminary survey including the socio-economic conditions of the allotted habitation to be conducted.
- A survey form based on the type of habitation to be prepared before visiting the habitation with the help of social sciences faculty. (However, a template could be designed for different habitations, rural/urban.
- The Governmental agencies, like revenue administration, corporation and municipal authorities and village secretariats could be aligned for the survey.

2. Community Awareness Campaigns (One Week)

- Based on the survey and the specific requirements of the habitation, different awareness campaigns and programmes to be conducted, spread over two weeks of time. The list of activities suggested could be taken into consideration.

3. Community Immersion Programme (Three Weeks)

Along with the Community Awareness Programmes, the student batch can also work with any one of the below-listed governmental agencies and work in tandem with them. This community involvement programme will involve the students in exposing themselves to experiential learning about the community and its dynamics. Programs could be in consonance with the Govt. Departments.

4. Community Exit Report (One Week)

- During the last week of the Community Service Project, a detailed report of the outcome of the 8 weeks' works to be drafted and a copy shall be submitted to the local administration. This report will be a basis for the next batch of students visiting that habitation. The same report submitted to the teacher-mentor will be evaluated by the mentor and suitable marks are awarded for onward submission to the University. Throughout the Community Service Project, a daily logbook need to be maintained by the students batch, which should be countersigned by the governmental agency representative and the teacher-mentor, who is required to periodically visit the students and guide them.