JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY ANANTAPUR
(Established by Govt. of A.P., ACT No.30 of 2008)
ANANTAPUR – 515 002 (A.P) INDIA

B.TECH. - ELECTRONICS & COMMUNICATION ENGINEERING
Course Structure (R20) – III & IV Year

Semester–V						
S.No.	**Course Code**	**Course Name**	**L**	**T**	**P**	**Credits**
1.	20A04501	Control Systems Engineering	3	0	0	3
2.	20A04502T	Digital Signal Processing	3	0	0	3
3.	20A04503T	Microprocessors and Microcontrollers	3	0	0	3
4.	20A05602T 20A04504a 20A04504b	**Professional Elective Course – I** Machine Learning Computer Architecture & Organization Information Theory and Coding	3	0	0	3
5.		**Open Elective Course – I**	3	0	0	3
6.	20A04502P	Digital Signal Processing Lab	0	0	3	1.5
7.	20A04503P	Microprocessors and Microcontrollers Lab	0	0	3	1.5
8.	20A04509	**Skill oriented course - III** PCB Design and Prototype development	1	0	2	2
9.	20A04510	Evaluation of Community Service Project				1.5
					Total	**21.5**

Open Elective Course – I

S.No	CourseCode	Course Name	Offered by the Dept.
1	20A01505	Building Technology	CE
2	20A02505	Electric Vehicles	EEE
3	20A03505	3D Printing Technology	ME
4	20A05505a	Java Programming	CSE & Allied/IT
5	20A05602T	Artificial Intelligence	
6	20A12502	Mobile Application Development using Android	
7	20A27505	Computer Applications in Food Processing	FT
8	20A54501	Optimization Techniques	Mathematics
9	20A56501	Materials Characterization Techniques	Physics
10	20A51501	Chemistry of Energy Materials	Chemistry

Note:

1. A student is permitted to register for Honours or a Minor in IV semester after the results of III Semester are declared and students may be allowed to take maximum two subjects per semester pertaining to their Minor from V Semester onwards.
2. A student shall not be permitted to take courses as Open Electives/Minor/Honours with content substantially equivalent to the courses pursued in the student's primary major.
3. A student is permitted to select a Minor program only if the institution is already offering a Major degree program in that discipline

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B.Tech (ECE)– III-I Sem

L	T	P	C
3	0	0	3

(20A04501) CONTROL SYSTEMS ENGINEERING

Course Objectives:

- To introduce concepts of open loop and closed loop systems, mathematical models of mechanical and electrical systems and concept of feedback.
- To describe characteristics of the given system in terms of the transfer function.
- To provide knowledge in analyzing the system response in time-domain and frequency domain
- To impart skills for designing different control systems for different applications as per given specifications.
- To introduce concepts of state variable analysis and design.

Course Outcomes:

- Identify open and closed loop control system
- Formulate mathematical model for physical systems
- Use standard test signals to identify performance characteristics of first and second-order systems
- Analyze stability of the closed and open loop systems
- Design closed-loop control system to satisfy dynamic performance specifications using frequency response, root-locus, and state-space techniques

UNIT I Introduction

Introduction: Overview of System, Control System, Open Loop Control System, Closed loop Control System, Different Examples, Mathematical models of Physical Systems, Differential equations of physical systems, Transfer functions, Block diagram Algebra, Signal flow graphs with illustrative examples Effects of Feedback, Feedback Characteristics and its advantages, Line arising effect of feedback.

UNIT II Time Response Analysis

Controller Components, DC Servomotor (Armature Controlled and Field Controlled) with necessary derivation for transfer function, AC Servomotor and its transfer function, AC Tachometer, Potentiometer, Synchros, AC Position Control Systems.

Time Response Analysis, Standard test Signals, Time response of first and second order systems, steady state errors and error constants, Effect of adding a zero to a system, Design specifications of second order systems, Performance indices

UNIT III Concepts of Stability

Concepts of Stability and Algebraic Criteria: The concept of Stability, Necessary Conditions for Stability, Routh-Hurwitz Stability Criterion, Relative stability analysis,

The Root Locus Technique: Introduction, The Root Locus concepts, Construction of Root Loci

UNIT IV Frequency Response Analysis

Frequency response analysis: Introduction, Correlation between time and frequency response, Polar Plots, Bode Plots, Nyquist Stability Criterion

UNIT V State Variable Analysis and Design

State Variable Analysis and Design: Introduction, Concepts of State, State Variables and State models, State models for linear continuous-time systems, State variables and linear discrete-time systems, Solution of state equations and Concepts of Controllability and Observability.

Textbooks:

1. I. J. Nagarath and M. Gopal, “Control System Engineering,” New Age International Publishers, Fifth Edition.

References:

1. Katsuhiko Ogata, Modern Control Engineering, Pearson, 5th Edition, 2010.
2. S. Salivahanan, R. Rengaraj, and G. R. Venkata Krishnan, Control Systems Engineering, Pearson, 5th edition, 2015.
3. Benjamin C. Kuo, FraridGolnaraghi, Automatic Control Systems, Wiley Student Edition, Eighth Edition2015.

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B.Tech (ECE)– III-I Sem

L	T	P	C
3	0	0	3

(20A04502T) DIGITAL SIGNAL PROCESSING

Course Objectives:

- To describe discrete time signals and systems.
- To teach importance of FFT algorithm for computation of Discrete Fourier Transform.
- To expose various implementations of digital filter structures.
- To present FIR and IIR Filter design procedures.
- To outline need of Multi-rate Processing.

Course Outcomes:

- Formulate difference equations for the given discrete time systems
- Apply FFT algorithms for determining the DFT of a given signal
- Compare FIR and IIR filter structures
- Design digital filter (FIR & IIR) from the given specifications
- Outline the concept of multirate DSP and applications of DSP.

UNIT I

Introduction to discrete time signals and systems

Introduction to digital signal processing, review of discrete-time signals and systems, analysis ofdiscrete-time linear time invariant systems, frequency domain representation of discrete timesignals and systems, analysis of linear time-invariant systems in the z-domain, pole-zero stability.

UNIT II

Discrete Fourier Transform - Introduction, Discrete Fourier Series, properties of DFS, Discrete Fourier Transform, Inverse DFT,properties of DFT, Linear and Circular convolution, convolution using DFT.

Fast Fourier Transform = Introduction, Fast Fourier Transform, Radix-2 Decimation in time and Decimation in frequencyFFT, Inverse FFT (Radix-2).

UNIT III

IIR Filters-Introduction to digital filters, Analog filter approximations – Butterworth and Chebyshev, Designof IIR Digital filters from analog filters by Impulse invariant and bilinear transformation methods,Frequency transformations, Basic structures of IIR Filters - Direct form-I, Direct form-II, Cascadeform and Parallel form realizations.

UNIT IV

FIR Filters-Introduction, Characteristics of FIR filters with linear phase, Frequency response of linear phaseFIR filters, Design of FIR filters using Fourier series and windowing methods (Rectangular,Triangular, Raised Cosine, Hanging, Hamming, Blackman), Comparison of IIR & FIR filters,Basic structures of FIR Filters – Direct form, Cascade form, Linear phase realizations.

UNIT V

Quantization Errors in Digital Signal Processing: Representation of numbers, Quantization of filter coefficients, Round-off Effects in digital filters.

Multirate Digital Signal Processing: Decimation, Interpolation, Sampling rate conversion by a rational factor; Frequency domain characterization of Interpolator and Decimator; Polyphase decomposition.

Textbooks:

1. John G. Proakis, Dimitris G. Manolakis, Digital Signal Processing, Principles, Algorithms, and Applications, Pearson Education, 2007.
2. A.V.Oppenheim and R.W. Schaffer, Discrete Time Signal Processing ,PHI.

References:

1. S.K.Mitra, Digital Signal Processing – A practical approach , 2nd Edition, Pearson Education, New Delhi, 2004.
2. MH Hayes, Digital Signal Processing, Schaum's Outline series, TATA Mc-Graw Hill, 2007.
3. Robert J. Schilling, Sandra L. Harris, Fundamentals of Digital Signal Processing using Matlab, Thomson, 2007.

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B.Tech (ECE)– III-I Sem

L	T	P	C
3	0	0	3

(20A04503T) MICROPROCESSORS AND MICROCONTROLLERS

Course Objectives:

- To introduce fundamental architectural concepts of microprocessors and microcontrollers.
- To impart knowledge on addressing modes and instruction set of 8086 and 8051
- To introduce assembly language programming concepts
- To explain memory and I/O interfacing with 8086 and 8051
- To introduce16 bit and 32 bit microcontrollers.

Course Outcomes:

- Distinguish between microprocessors & microcontrollers
- Develop assembly language programming
- Describe interfacing of 8086 with peripheral devices
- Design applications using microcontrollers

UNIT I

8086 Architecture: Main features, pin diagram/description, 8086 microprocessor family, internal architecture, bus interfacing unit, execution unit, interrupts and interrupt response, 8086 system timing, minimum mode and maximum mode configuration.

UNIT II

8086 Programming: Program development steps, instructions, addressing modes, assembler directives, writing simple programs with an assembler, assembly language program development tools.

UNIT III

8086 Interfacing: Semiconductor memories interfacing (RAM, ROM), Intel 8255 programmable peripheral interface, Interfacing switches and LEDS, Interfacing seven segment displays, software and hardware interrupt applications, Intel 8251 USART architecture and interfacing, Intel 8237a DMA controller, stepper motor, A/D and D/A converters, Need for 8259 programmable interrupt controllers.

UNIT IV

Microcontroller - Architecture of 8051 – Special Function Registers(SFRs) - I/O Pins Ports and Circuits - Instruction set - Addressing modes - Assembly language programming.

UNIT V

Interfacing Microcontroller - Programming 8051 Timers - Serial Port Programming - Interrupts Programming – LCD & Keyboard Interfacing - ADC, DAC & Sensor Interfacing - External Memory Interface- Stepper Motor and Waveform generation - Comparison of Microprocessor, Microcontroller, PIC and ARM processors

Textbooks:

1. Microprocessors and Interfacing – Programming and Hardware by Douglas V Hall, SSSP Rao, Tata McGraw Hill Education Private Limited, 3rdEdition,1994.
2. K M Bhurchandi, A K Ray, Advanced Microprocessors and Peripherals, 3rd edition, McGraw Hill Education, 2017.
3. Raj Kamal, Microcontrollers: Architecture, Programming, Interfacing and System Design, 2nd edition, Pearson, 2012.

References:

1. Ramesh S Gaonkar, Microprocessor Architecture Programming and Applications with the 8085, 6th edition, Penram International Publishing, 2013.
2. Kenneth J. Ayala, The 8051 Microcontroller, 3rd edition, Cengage Learning, 2004.

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B.Tech (ECE)– III-I Sem

L	T	P	C
3	0	0	3

(20A05602T) MACHINE LEARNING

Course Objectives:

The course is introduced for students to

- Gain knowledge about basic concepts of Machine Learning
- Study different learning algorithms
- Learn about of evaluation of learning algorithms
- Learn about Dimensionality reduction

Course Outcomes:

After completion of the course, students will be able to

- Identify machine learning techniques suitable for a given problem
- Solve the problems using various machine learning techniques
- Apply Dimensionality reduction techniques
- Design application using machine learning techniques

UNIT I Lecture 8Hrs

Introduction: Definition of learning systems, Goals and applications of machine learning, Aspects of developing a learning system: training data, concept representation, function approximation.

Inductive Classification: The concept learning task, Concept learning as search through a hypothesis space, General-to-specific ordering of hypotheses, Finding maximally specific hypotheses, Version spaces and the candidate elimination algorithm, Learning conjunctive concepts, The importance of inductive bias.

UNIT II Lecture 8Hrs

Decision Tree Learning: Representing concepts as decision trees, Recursive induction of decision trees, Picking the best splitting attribute: entropy and information gain, searching for simple trees and computational complexity, Occam's razor, Overfitting, noisy data, and pruning.

Experimental Evaluation of Learning Algorithms: Measuring the accuracy of learned hypotheses. Comparing learning algorithms: cross-validation, learning curves, and statistical hypothesis testing.

UNIT III Lecture 9Hrs

Computational Learning Theory: Models of learnability: learning in the limit; probably approximately correct (PAC) learning. Sample complexity for infinite hypothesis spaces, Vapnik- Chervonenkis dimension.

Rule Learning: Propositional and First-Order, Translating decision trees into rules, Heuristic rule induction using separate and conquer and information gain, First-order Horn-clause induction (Inductive Logic Programming) and Foil, Learning recursive rules, Inverse resolution, Golem, and Progol.

UNIT IV Lecture 9Hrs

Artificial Neural Networks: Neurons and biological motivation, Linear threshold units. Perceptrons: representational limitation and gradient descent training, Multilayer networks and back propagation, Hidden layers and constructing intermediate, distributed representations. Over fitting, learning network structure, recurrent networks.

Support Vector Machines: Maximum margin linear separators. Quadratic programming solution to finding maximum margin separators. Kernels for learning non-linear functions.

UNIT V Lecture 9Hrs

Bayesian Learning: Probability theory and Bayes rule. Naive Bayes learning algorithm. Parameter smoothing. Generative vs. discriminative training. Logistic regression. Bayes nets and Markov nets for representing dependencies.

Instance-Based Learning: Constructing explicit generalizations versus comparing to past specific examples. k-Nearest-neighbor algorithm. Case-based learning.

Textbooks:

1) T.M. Mitchell, “Machine Learning”, McGraw-Hill,1997.
2) Machine Learning, SaikatDutt, Subramanian Chandramouli, Amit Kumar Das, Pearson, 2019.

Reference Books:

1. EthernAlpaydin, “Introduction to Machine Learning”, MIT Press,2004.
2. Stephen Marsland, “Machine Learning -An Algorithmic Perspective”, Second Edition, Chapman and Hall/CRC Machine Learning and Pattern Recognition Series,2014.
3. Andreas C. Müller and Sarah Guido “Introduction to Machine Learning with Python:A Guide for Data Scientists”,Oreilly.

Online Learning Resources:

1. Andrew Ng, “Machine Learning”https://www.deeplearning.ai/machine-learning-yearning/
2. Shai Shalev-Shwartz , Shai Ben-David, “Understanding Machine Learning: From Theory to Algorithms” , Cambridge University Press. https://www.cse.huji.ac.il/~shais/UnderstandingMachineLearning/index.html
3. http://nptel.ac.in/courses/106106139/

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B.Tech (ECE)– III-I Sem

L	T	P	C
3	0	0	3

(20A04504a) COMPUTER ARCHITECTURE & ORGANIZATION

Course Objectives:

The purpose of the course is to introduce principles of computer organization and the basicarchitectural concepts.

Course Outcomes:

- Understand the basics of instructions sets and their impact on processor design.
- Demonstrate an understanding of the design of the functional units of a digital computer system.
- Evaluate cost performance and design trade-offs in designing and constructing a computer processor including memory.
- Design a pipeline for consistent execution of instructions with minimum hazards.
- Recognize and manipulate representations of numbers stored in digital computers.

UNIT I

Digital Computers: Introduction, Block diagram of Digital Computer, Definition of Computer Organization, Computer Design and Computer Architecture.

Register Transfer Language and Micro operations: Register Transfer language, Register Transfer, Bus and memory transfers, Arithmetic Micro operations, logic micro operations, shift micro operations, Arithmetic logic shift unit.

Basic Computer Organization and Design: Instruction codes, Computer Registers Computer instructions, Timing and Control, Instruction cycle, Memory Reference Instructions, Input – Output and Interrupt.

UNIT II

Micro programmed Control: Control memory, Address sequencing, micro program example, design of control unit.

Central Processing Unit: General Register Organization, Instruction Formats, Addressing modes, Data Transfer and Manipulation, Program Control.

UNIT III

Data Representation: Data types, Complements, Fixed Point Representation, Floating Point Representation.

Computer Arithmetic: Addition and subtraction, multiplication Algorithms, Division Algorithms, Floating – point Arithmetic operations. Decimal Arithmetic unit, Decimal Arithmetic operations.

UNIT IV

Input-Output Organization: Input-Output Interface, Asynchronous data transfer, Modes of Transfer, Priority Interrupt Direct memory Access.

Memory Organization: Memory Hierarchy, Main Memory, Auxiliary memory, Associate Memory, Cache Memory.

UNIT V

Reduced Instruction Set Computer: CISC Characteristics, RISC Characteristics. Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, RISC Pipeline, Vector Processing, Array Processor. Multi Processors: Characteristics of Multiprocessors, Interconnection Structures, Interprocessor arbitration, Interprocessor communication and synchronization, Cache Coherence.

Textbook:

1. Computer System Architecture – M. Moris Mano, Third Edition, Pearson/PHI.

References:

1. Computer Organization – Car Hamacher, ZvonksVranesic, SafeaZaky, V th Edition, McGraw Hill.
2. Computer Organization and Architecture – William Stallings Sixth Edition, Pearson/PHI.
3. Structured Computer Organization – Andrew S. Tanenbaum, 4th Edition, PHI/Pearson.

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B.Tech (ECE)– III-I Sem

L	T	P	C
3	0	0	3

(20A04504b) INFORMATION THEORY AND CODING

Course Objectives:

- To teach basic parameters of Information, concepts of source coding techniques and error control coding techniques.
- To transmit knowledge on Information theory and error control coding technique for solving problems.
- To Introduce various source coding and channel coding techniques for error detection and error correction in the information bearing signals.
- To dissimilate block to variable length coding and variable to block length codingtechniques for merits and demerits.
- To describe various systems for linear block codes and convolutional codes.

Course Outcomes:

- Describe basic parameters of Information, the concepts of source coding techniques, and Error Control coding techniques
- Apply knowledge of Information theory and error control coding techniques to solve problems
- Analyze various source coding and channel coding techniques for error detection and error correction in the information bearing signals
- Compare various block to variable length coding and variable to block length coding techniques for merits and demerits
- Design various systems for linear block codes and convolutional codes

UNIT I

Information Theory: Introduction, Definition of Entropy, Conditional Entropy, Relative Entropy, Basic Properties of Entropy, Mutual Information, Information Inequalities, Problem solving.

Block to Variable length Coding: Prefix-free Code, Coding a single Random Variable, Prefix, Free Code, Kraft Inequality, Bounds on optimal Code length, Coding a Single Random Variable, Rooted Tree with Probabilities, Shanon-Fano Coding, Free fix code, Coding an information Source, Huffman Coding, Example.

Variable to Block Length Coding: Proper message set, Assigning probabilities to K-ary rooted tree corresponding to a proper message set, Prefix free Coding of a proper message set, Tunstall message set, Tunstall coding.

UNIT II

Asymptotic Equi-partition Property, Chebyshev inequality, Weak law of large numbers, Typical Sequences, Block to Block Coding of DMS: Consequences of Asymptotic Equipartition Property, Problem solving.

Universal Source Coding: Lempel-Ziv Algorithm, LZ -77 Encoding and Decoding, Lempel- Ziv Welch (LZW) Algorithm, LZW Encoding, and Decoding.

Coding of Sources with memory, Channel Capacity, Noisy Channel Coding Theorem, Differential Entropy, Gaussian Channel, Rate Distortion Theory, Blahut-Arimoto Algorithm, problem solving.

UNIT III

Error Control Coding: Introduction to Error Control Codes, Error Probability with Repetition in the Binary Symmetric Channel, Parity Check Bit Coding for Error Detection, Block Coding for Error Detection and Correction, The Hamming Distance, The upper bound of the Probability of Error with Coding, Soft Decision Decoding, Hard Decision Decoding.

UNIT IV

Linear Block Codes, Introduction to Linear Block Codes, Syndrome and Error Detection, Encoding Block Codes, Decoding of Block Codes, Single Parity Check bit Code, Repeated Codes, Hadamard Code, Hamming Code, Cyclic Codes, Generator and Parity-Check Matrices of Cyclic Codes, Encoding and Decoding of Cyclic Codes, BCH codes, Reed-Solomon Code.

UNIT V

Convolutional Coding, Code Generation, Decoding Convolutional Code, the Code Tree, Decoding in the presence of Noise, State and Trellis Diagrams, The Viterbi Algorithm, Comparison of Error Rates in Coded and Uncoded Transmission, Turbo Codes, LDPC codes, Hard and Soft Decision Decoding.

Textbooks:

1. Thomas M.Cover, Joy A. Thomas, Elements of Information Theory, John Wiley & Sons,2nd Edition, 2006.
2. Herbert Taub, Donald L Shilling, Goutam Saha, Principles of Communication Systems, 4th Edition, McGraw Hill, 2017.

References:

1. Shu Lin, Daniel J. Costello Jr., Error Control Coding, Pearson, Second Edition, 2013.
2. Simon Haykin, Communication Systems, John Wiley, 4th Edition, 2010.

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B.Tech (ECE)– III-I Sem

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0	0	3	1.5

(20A04502P) DIGITAL SIGNAL PROCESSING LAB

Course Outcomes:

- Implement various DSP Algorithms using software packages.
- Implement DSP algorithms with Digital Signal Processor.
- Analyze and observe magnitude and phase characteristics (Frequency response Characteristics) of digital IIR-Butterworth, Chebyshev filters.
- Analyze and observe magnitude and phase characteristics (Frequency response Characteristics) of digital FIR filters using window techniques.
- Analyze digital filters using Software Tools.

The Programs shall be implemented in Software (Using MATLAB / Lab View / C Programming/ Equivalent) and Hardware (Using TI / Analog Devices / Motorola / Equivalent DSP processors).

List of Experiments:

1. Generate the following standard discrete time signals.
   i) Unit Impulse ii) Unit step iii) Ramp iv) Exponential v) Sawtooth
2. Generate sum of two sinusoidal signals and find the frequency response (magnitude and phase).
3. Implement and verify linear and circular convolution between two given signals.
4. Implement and verify autocorrelation for the given sequence and cross correlation between two given signals.
5. Compute and implement the N-point DFT of a given sequence and compute the power density spectrum of the sequence.
6. Implement and verify N-point DIT-FFT of a given sequence and find the frequency response (magnitude and phase).
7. Implement and verify N-point IFFT of a given sequence.
8. Design IIR Butterworth filter and compare their performances with different orders (Low Pass Filter /High Pass Filter)
9. Design IIR Chebyshev filter and compare their performances with different orders (Low Pass Filter /High Pass Filter).
10. Design FIR filter (Low Pass Filter /High Pass Filter) using windowing technique.
    i. Using rectangular window
    ii. Using hamming window
    iii. Using Kaiser window
11. Design and verify Filter (IIR and FIR) frequency response by using Filter design and Analysis Tool.
12. Compute the Decimation and Interpolation for the given signal.
13. Real time implementation of an audio signal using a digital signal processor.
14. Compute the correlation coefficient for the two given audio signals of same length using a digital signal processor.

Note: Any TWELVE of the experiments are to be conducted.

References:

1. Digital Signal Processing: Alon V. Oppenhelm, PHI
2. Digital Signal processing(II-Edition): S.K. Mitra, TMH

Online Learning Resources/Virtual Labs:

1. http://vlabs.iitkgp.ac.in/dsp/#

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B.Tech (ECE)– III-I Sem

L	T	P	C
0	0	3	1.5

(20A04503P) MICROPROCESSORS AND MICROCONTROLLERS LAB

Course Objectives:

To acquire the knowledge on microprocessors and microcontrollers, interfacing various peripherals, configure and develop programs to interface peripherals/sensors.

Course Outcomes:

- Formulate problems and implement algorithms using Assembly language.
- Develop programs for different applications.
- Interface peripheral devices with 8086 and 8051.
- Use Assembly/Embedded C programming approach for solving real world problems

List of Experiments:

1. PROGRAMS FOR 16 BIT ARITHMETIC OPERATIONS (Using various addressing modes)
   a) Write an ALP to Perform Addition and Subtraction of Multi precision numbers.
   b) Write an ALP to Perform Multiplication and division of signed and unsigned Hexadecimal numbers.
   c) Write an ALP to find square, cube and factorial of a given number.
2. PROGRAMS INVOLVING BIT MANIPULATION INSTRUCTIONS
   a) Write an ALP to find the given data is positive or negative.
   b) Write an ALP to find the given data is odd or even.
   c) Write an ALP to find Logical ones and zeros in a given data.
3. PROGRAMS ON ARRAYS FOR 8086
   a) Write an ALP to find Addition/subtraction of N no‘s.
   b) Write an ALP for finding largest/smallest no.
   c) Write an ALP to sort given array in Ascending/descending order.
4. PROGRAM FOR STRING MANIPULATIONS FOR 8086
   a) Write an ALP to find String length.
   b) Write an ALP for Displaying the given String.
   c) Write an ALP for Comparing two Strings.
   d) Write an ALP to reverse String and Checking for palindrome.
5. PROGRAM FOR DIGITAL CLOCK DESIGN USING 8086
   a) Write an ALP for Designing clock using INT 21H Interrupt.
   b) Write an ALP for Designing clock using DOS Interrupt Functions.
   c) Write an ALP for Designing clock by reading system time.
6. INTERFACING STEPPER MOTOR WITH 8086
   a) Write an ALP to 8086 processor to Interface a stepper motor and operate it in clockwise by choosingvariable step-size.
   b) Write an ALP to 8086 processor to Interface a stepper motor and operate it in Anti-clockwise bychoosing variable step-size.
7. INTERFACING ADC/DAC WITH 8086
   a) Write an ALP to 8086 processor to Interface ADC.
   b) Write an ALP to 8086 processor to Interface DAC and generate Square Wave/Triangular Wave/Stepsignal.
8. COMMUNICATION BETWEEN TWO MICROPROCESSORS
   a) Write an ALP to have Parallel communication between two microprocessors using 8255
   b) Write an ALP to have Serial communication between two microprocessor kits using 8251.
9. PROGRAMS USING ARITHMETIC AND LOGICAL INSTRUCTIONS FOR 8051
   a) Write an ALP to 8051 Microcontroller to perform Arithmetic operations like addition, subtraction,
   b) Multiplication and Division.
   c) Write an ALP to 8051 Microcontroller to perform Logical operations like AND, OR and XOR.

d) Programs related to Register Banks.

10. PROGRAM TO VERIFY TIMERS/COUNTERS OF 8051
    a) Write a program to create a delay of 25msec using Timer0 in mode 1 and blink all the Pins of P0.
    b) Write a program to create a delay of 50 µsec using Timer1 in mode 0 and blink all the Pins of P2.
    c) Write a program to create a delay of 75msec using counter0 in mode 2 and blink all the Pins of P1.
    d) Write a program to create a delay of 80 µsec using counter1 in mode 1 and blink all the Pins of P3.
11. UART OPERATION IN 8051
    a) Write a program to transfer a character serially with a baud rate of 9600 using UART.
    b) Write a program to transfer a character serially with a baud rate of 4800 using UART.
    c) Write a program to transfer a character serially with a baud rate of 2400 using UART.
12. INTERFACING LCD WITH 8051
    a) Develop and execute the program to interface16*2 LCD to 8051.
    b) Develop and execute the program to interface LCD to 8051 in 4-bit or 8-bit mode.

Reference Books:

1. Kenneth.J.Ayala. The 8051 microcontroller, 3rd edition, Cengage learning,2010.
2. Advanced microprocessors and peripherals-A.K ray and K.M.Bhurchandani, TMH, 2nd edition2006.
3. The 8051 Microcontroller and Embedded Systems: Using Assembly and C by Muhammad AliMazidi, Janice GillispieMazidi, Second Edition.

Note: Any TEN of the experiments are to be conducted.

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY ANANTAPUR

B.Tech (ECE)– III-I Sem

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1	0	2	2

(20A04509) PCB DESIGN AND PROTOTYPE DEVELOPMENT
(Skill Oriented Course – III)

Course Objectives:

This course will teach teams of students how to design and fabricate PCB for prototyping as well as in Industrial Production environment. This will help students to innovate faster with electronics technology.

Course Outcomes:

- Understand a single layer and multilayer PCB
- Create and fabricate a PCB
- Evaluate and test a PCB

UNIT I

Fundamental of basic electronics: Component identification, Component symbols & their footprints, understand schematic, Creating new PCB, Browsing footprints libraries, Setting up the PCB layers, Design rule checking, Track width selection, Component selection, Routing and completion of the design

UNIT II

Introduction to PCB: Definition and Need/Relevance of PCB, Background and History of PCB, Types of PCB, Classes of PCB Design, Terminology in PCB Design, Different Electronic design automation (EDA)tools and comparison.

UNIT III

PCB Design Process: PCB Design Flow, Placement and routing, Steps involved in layout design, Artwork generation Methods - manual and CAD, General design factors for digital and analogue circuits, Layout and Artwork making for Single-side, double-side and Multilayer Boards, Design for manufacturability, Design-specification standards

Practice Exercises: Any twelve experiments are to be done

1. Practice following PCB Design steps
   - SchematicDesign:FamiliarizationoftheSchematicEditor,Schematiccreation,Annotation, Netlist generation.
   - LayoutDesign:FamiliarizationofFootprintEditor,Mappingofcomponents,Creationof PCB layout Schematic.
   - Create new schematic components.
   - Create new component footprints.
2. Regulator circuit using 7805
3. InvertingAmplifier or SummingAmplifier using op-amp
4. Full-wave Rectifier
5. Astable multivibrator using IC555
6. Monostable multivibrator using IC555
7. RCPhase-shiftorWein-bridgeOscillatorusingtransistor.
8. Full-Adder using half-adders.
9. 4-bit binary /MOD N counter using D-Flip flops.
10. One open-ended (analog/ digital/mixed circuit) experiments of similar nature andmagnitude to the above are to be assigned by the teacher
    (Student is expected to solve and execute/simulate independently).
11. Design an 8051 Development board havingPowersectionconsistingofIC7805,capacitor,resistor,headers,LED.
12. Design an 8051 Development board having Serial communication section consisting of MAX 232, Capacitors, DB9connector,Jumper, LEDs
13. Design an 8051 Development board having Reset&Input/outputsectionsconsistingof89C51Microcontroller,ElectrolyticCapacitor,Resistor,Jumper,CrystalOscillator,Capacitors
14. Fabricate a single-sided PCB, mount the components and assemble them in acabinet for any one of the

circuits mentioned in the above exercises.

References:

1. Jon Varteresian, Fabricating Printed Circuit Boards, Newnes, 2002
2. R. Tummala, Fundamentals of Microsystems Packaging, McGraw-Hill 2001
3. C. Robertson. PCB Designer´s Reference. Prentice Hall, 2003
4. Open-source EDA Tool KiCad Tutorial: http://kicad-pcb.org/help/tutorials/ 13. PCB Fabrication user guide page:
   http://www.wikihow.com/Create-Printed-Circuit-Boards
   http://www.siongboon.com/projects/2005-09-07_home_pcb_fabrication/
   http://reprap.org/wiki/MakePCBInstructions#Making_PCBs_yourself
   PCB Fabrication at home(video): https://www.youtube.com/watch?v=mv7Y0A9YeUc, https://www.youtube.com/watch?v=imQTCW1yWkg

OPEN ELECTIVES

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY ANANTAPUR

B.Tech III-I Sem

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(20A01505) BUILDING TECHNOLOGY
(Open Elective-I)

Course Objectives:

- To know different types of buildings, principles and planning of the buildings.
- To identify the termite control measure in buildings, and importance of grouping circulation, lighting and ventilation aspects in buildings.
- To know the different modes of vertical transportation in buildings.
- To know the utilization of prefabricated structural elements in buildings.
- To know the importance of acoustics in planning and designing of buildings.

Course Outcomes (CO):

- Understand the principles in planning and design the buildings
- To get different types of buildings, principles and planning of the buildings
- To know the different methods of termite proofing in buildings.
- Know the different methods of vertical transportation in buildings.
- Know the implementation of prefabricated units in buildings and effect of earthquake on buildings.
- Know the importance of acoustics in planning and designing of buildings.

UNIT I

Overview of the course, basic definitions, buildings-types-components-economy and design-principles of planning of buildings and their importance. Definitions and importance of grouping and circulation-lighting and ventilation-consideration of the above aspects during planning of building.

UNIT II

Termite proofing: Inspection-control measures and precautions-lighting protectionof buildings-general principles of design of openings-various types of fire protection measures to be considered while panning a building.

UNIT III

Vertical transportation in a building: Types of vertical transportation-stairs-different forms of stairs-planning of stairs-other modes of vertical transportation –lifts-ramps-escalators.

UNIT IV

Prefabrication systems in residential buildings-walls-openings-cupboards-shelves etc., planning and modules and sizes of components in prefabrication. Planning and designing of residential buildings against the earthquake forces, principles, seismic forces and their effect on buildings.

UNIT V

Acoustics –effect of noise –properties of noise and its measurements, principles of acoustics of building. Sound insulation-importance and measures.

Textbooks:

1. Building construction by Varghese, PHI Learning Private Limited 2nd Edition 2015
2. Building construction by Punmia.B.C, Jain.A.K and Jain.A.K Laxmi Publications 11th edition 2016

Reference Books:

1. National Building Code of India, Bureau of Indian Standards
2. Building construction-Technical teachers training institute, Madras, Tata McGraw Hill.
3. Building construction by S.P.Arora and S.P.BrndraDhanpat Rai and Sons Publications, New Delh 2014 edition

https://nptel.ac.in/courses/105102206
https://nptel.ac.in/courses/105103206

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY ANANTAPUR

B.Tech III-I Sem

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(20A02505) ELECTRIC VEHICLES
(Open Elective-I)

Course Objectives:

- To get exposed to new technologies of battery electric vehicles, fuel cell electric vehicles
- To get exposed to EV system configuration and parameters
- To know about electro mobility and environmental issues of EVs
- To understand about basic EV propulsion and dynamics
- To understand about fuel cell technologies for EV and HVEs
- To know about basic battery charging and control strategies used in electric vehicles

Course Outcomes:

- Understand and differentiate between conventional and latest trends in Electric Vehicles
- Analyze various EV resources, EV dynamics and Battery charging
- Apply basic concepts of EV to design complete EV system
- Design EV system with various fundamental concepts

UNIT I INTRODUCTION TO EV SYSTEMS AND PARAMETERS

Past, Present and Future EV, EV Concept, EV Technology, State-of-the Art EVs, EV configuration, EV system, Fixed and Variable gearing, single and multiple motor drive, in-wheel drives, EV parameters: Weight, size, force and energy, performance parameters.

UNIT II EV AND ENERGY SOURCES

Electro mobility and the environment, history of Electric power trains, carbon emissions from fuels, green houses and pollutants, comparison of conventional, battery, hybrid and fuel cell electric systems

UNIT III EV PROPULSION AND DYNAMICS

Choice of electric propulsion system, block diagram, concept of EV Motors, single and multi motor configurations, fixed and variable geared transmission, In-wheel motor configuration, classification, Electric motors used in current vehicle applications, Recent EV Motors, Vehicle load factors, vehicle acceleration.

UNIT IV FUEL CELLS

Introduction of fuel cells, basic operation, model, voltage, power and efficiency, power plant system – characteristics, sizing, Example of fuel cell electric vehicle.

Introduction to HEV, brake specific fuel consumption, comparison of series, series-parallel hybrid systems, examples

UNIT V BATTERY CHARGING AND CONTROL

Battery charging: Basic requirements, charger architecture, charger functions, wireless charging, power factor correction.

Control: Introduction, modelling of electromechanical system, feedback controller design approach, PI controllers designing, torque-loop, speed control loop compensation, acceleration of battery electric vehicle

Textbooks:

1. C.C Chan, K.T Chau: Modern Electric Vehicle Technology, Oxford University Press Inc., New York 2001.
2. James Larminie, John Lowry, Electric Vehicle Technology Explained, Wiley, 2003.

Reference Books:

1. Electric and Hybrid Vehicles Design Fundamentals, Iqbal Husain, CRC Press 2005.
2. li Emadi, Advanced Electric Drive Vehicles, CRC Press, 2015.

Online Learning Resources: .https://onlinecourses.nptel.ac.in/noc22_ee53/preview

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY ANANTAPUR

B.Tech III-I Sem

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(20A03505) 3D PRINTING TECHNOLOGY
(Open Elective-I)

Course Objectives:

- Familiarize techniques for processing of CAD models for rapid prototyping.
- Explain fundamentals of rapid prototyping techniques.
- Demonstrate appropriate tooling for rapid prototyping process.
- Focus Rapid prototyping techniques for reverse engineering.
- Train Various Pre – Processing, Processing and Post Processing errors in RP Processes.

Course Outcomes:

- Use techniques for processing of CAD models for rapid prototyping.
- Understand and apply fundamentals of rapid prototyping techniques.
- Use appropriate tooling for rapid prototyping process.
- Use rapid prototyping techniques for reverse engineering.
- Identify Various Pre – Processing, Processing and Post Processing errors in RP processes.

UNIT I Introduction to 3D Printing

Introduction to Prototyping, Traditional Prototyping Vs. Rapid Prototyping (RP), Need for time compression in product development, Usage of RP parts, Generic RP process, Distinction between RP and CNC, other related technologies, Classification of RP.

UNIT II Solid and Liquid Based RP Systems

Working Principle, Materials, Advantages, Limitations and Applicationsof Fusion Deposition Modelling (FDM), Laminated Object Manufacturing (LOM), Stereo lithography (SLA), Direct Light Projection System (DLP) and Solid Ground Curing (SGC).

UNIT III Powder Based & Other RP Systems

Powder Based RP Systems: Working Principle,Materials, Advantages, Limitations and Applications of Selective Laser Sintering (SLS), Direct Metal Laser Sintering (DMLS), Laser Engineered Net Shaping (LENS) and Electron Beam Melting (EBM).

Other RP Systems: Working Principle,Materials, Advantages, Limitations and Applications of Three Dimensional Printing (3DP), Ballastic Particle Manufacturing (BPM) and Shape Deposition Manufacturing (SDM).

UNIT IV Rapid Tooling & Reverse Engineering

Rapid Tooling: Conventional Tooling Vs. Rapid Tooling, Classification of Rapid Tooling, Direct and Indirect Tooling Methods, Soft and Hard Tooling methods.

Reverse Engineering (RE): Meaning, Use, RE – The Generic Process, Phases of RE Scanning, Contact Scanners and Noncontact Scanners, Point Processing, Application Geometric Model, Development.

UNIT V Errors in 3D Printing and Applications:

Pre-processing, processing and post-processing errors, Part building errors in SLA, SLS, etc.

Software: Need for software, MIMICS, Magics, SurgiGuide, 3-matic, 3D-Doctor, Simplant, Velocity2, VoXim, Solid View, 3DView, etc., software, Preparation of CAD models, Problems with STL files, STL file manipulation, RP data formats: SLC, CLI, RPI, LEAF, IGES, HP/GL, CT, STEP.

Applications: Design, Engineering Analysis and planning applications, Rapid Tooling, Reverse Engineering, Medical Applications of RP.

Textbooks:

1. Chee Kai Chua and Kah Fai Leong, “3D Printing and Additive Manufacturing Principles and Applications” 5/e, World Scientific Publications, 2017.
2. Ian Gibson, David W Rosen, Brent Stucker, “Additive Manufacturing Technologies: 3D Printing, Rapid Prototyping, and Direct Digital Manufacturing”, Springer, 2/e, 2010.

Reference Books:

1. Frank W.Liou, "Rapid Prototyping & Engineering Applications", CRC Press, Taylor & Francis Group, 2011.
2. Rafiq Noorani, **"**Rapid Prototyping: Principles and Applications in Manufacturing", John Wiley&Sons, 2006.

Online Learning Resources:

- NPTEL Course on Rapid Manufacturing.
- https://nptel.ac.in/courses/112/104/112104265/
- https://www.hubs.com/knowledge-base/introduction-fdm-3d-printing/
- https://slideplayer.com/slide/6927137/
- https://www.mdpi.com/2073-4360/12/6/1334
- https://www.centropiaggio.unipi.it/sites/default/files/course/material/2013-11-29%20-%20FDM.pdf
- https://lecturenotes.in/subject/197
- https://www.cet.edu.in/noticefiles/258_Lecture%20Notes%20on%20RP-ilovepdf-compressed.pdf
- https://www.vssut.ac.in/lecture_notes/lecture1517967201.pdf
- https://www.youtube.com/watch?v=NkC8TNts4B4

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY ANANTAPUR

B.Tech III-I Sem

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(20A05505a) JAVA PROGRAMMING
(Open Elective Course – I)

Course Objectives:

- To understand object-oriented concepts and problem-solving techniques
- To obtain knowledge about the principles of inheritance and polymorphism
- To implement the concept of packages, interfaces, exception handling and concurrency mechanism.
- To design the GUIs using applets and swing controls.
- To understand the Java Database Connectivity Architecture

Course Outcomes:

- Solve real-world problems using OOP techniques.
- Apply code reusability through inheritance, packages and interfaces
- Solve problems using java collection framework and I/O classes.
- Develop applications by using parallel streams for better performance and develop applets for web applications.
- Build GUIs and handle events generated by user interactions and Use the JDBC API to access the database.

UNIT I Introduction

Introduction to Object Oriented Programming, The History and Evolution of Java, Introduction to Classes, Objects, Methods, Constructors, this keyword, Garbage Collection, Data Types, Variables, Type Conversion and Casting, Arrays, Operators, Control Statements, Method Overloading, Constructor Overloading, Parameter Passing, Recursion, String Class and String handling methods

UNIT II Inheritance, Packages, Interfaces

Inheritance: Basics, Using Super, Creating Multilevel hierarchy, Method overriding, Dynamic Method Dispatch, Using Abstract classes, Using final with inheritance, Object class,

Packages: Basics, Finding packages and CLASSPATH, Access Protection, Importing packages.

Interfaces: Definition, Implementing Interfaces, Extending Interfaces, Nested Interfaces, Applying Interfaces, Variables in Interfaces.

UNIT III Exception handling, Stream based I/O

Exception handling - Fundamentals, Exception types, Uncaught exceptions, using try and catch, multiple catch clauses, nested try statements, throw, throws and finally, built-in exceptions, creating own exception subclasses.

Stream based I/O (java.io) – The Stream Classes-Byte streams and Character streams, Reading console Input and Writing Console Output, File class, Reading and Writing Files, Random access file operations, The Console class, Serialization, Enumerations, Autoboxing, Generics.

UNIT IV Multithreading, The Collections Framework

Multithreading: The Java thread model, creating threads, Thread priorities, Synchronizing threads, Interthread communication.

The Collections Framework (java.util): Collections overview, Collection Interfaces, The Collectionclasses-Array List, Linked List, Hash Set, Tree Set, Priority Queue, Array Deque. Hashtable, Properties, Stack, Vector, String Tokenizer, Bit Set, Date, Calendar, Random, Formatter, Scanner.

UNIT V Applet, GUI Programming with Swings, Accessing Databases with JDBC

Applet: Basics, Architecture, Applet Skeleton, requesting repainting, using the status window, passing parameters to applets

GUI Programming with Swings – The origin and design philosophy of swing, components and containers, layout managers, event handling, using a push button, jtextfield, jlabel and image icon, the swing buttons, jtext field, jscrollpane, jlist, jcombobox, trees, jtable, An overview of jmenubar, jmenu and jmenuitem,

creating a main menu, show message dialog, show confirmdialog, show input dialog, show option dialog, jdialog, create a modeless dialog.
Accessing Databases with JDBC:
Types of Drivers, JDBC Architecture, JDBC classes and Interfaces, Basic steps in developing JDBC applications, Creating a new database and table with JDBC.

Textbooks:

1. Java The complete reference, 9th edition, Herbert Schildt, McGraw Hill Education (India) Pvt. Ltd.
2. Java How to Program, 10th Edition, Paul Dietel, Harvey Dietel, Pearson Education.

Reference Books:

1. Understanding Object-Oriented Programming with Java, updated edition, T. Budd, Pearson Education.
2. Core Java Volume – 1 Fundamentals, Cay S. Horstmann, Pearson Education.
3. Java Programming for core and advanced learners, Sagayaraj, Dennis, Karthik andGajalakshmi, University Press
4. Introduction to Java programming, Y. Daniel Liang, Pearson Education.
5. Object Oriented Programming through Java, P. Radha Krishna, University Press.
6. Programming in Java, S. Malhotra, S. Chaudhary, 2nd edition, Oxford Univ. Press.
7. Java Programming and Object-oriented Application Development, R.A. Johnson, Cengage Learning.

Online Learning Resources:

https://www.w3schools.com/java/java_oop.asp
http://peterindia.net/JavaFiles.html

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B.Tech III-I Sem

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(20A05602T) ARTIFICIAL INTELLIGENCE
Open Elective Course - I

Course Objectives:

This course is designed to:

- Introduce Artificial Intelligence
- Teach about the machine learning environment
- Present the searching Technique for Problem Solving
- Introduce Natural Language Processing and Robotics

Course Outcomes:

After completion of the course, students will be able to

- Apply searching techniques for solving a problem
- Design Intelligent Agents
- Develop Natural Language Interface for Machines
- Design mini robots
- Summarize past, present and future of Artificial Intelligence

UNIT I **Introduction** Lecture 9Hr

Introduction: What is AI, Foundations of AI, History of AI, The State of Art.

Intelligent Agents: Agents and Environments, Good Behaviour: The Concept of Rationality, The Na Environments, The Structure of Agents.

UNIT II **Solving Problems by searching** Lecture 9 Hr

Problem Solving Agents, Example problems, Searching for Solutions, Uninformed Search Stra Informed search strategies, Heuristic Functions, Beyond Classical Search: Local Search Algorithı Optimization Problems, Local Search in Continues Spaces, Searching with Nondeterministic A Searching with partial observations, online search agents and unknown environments.

UNIT III **Reinforcement Learning & Natural Language Processing** Lecture 8Hr

Reinforcement Learning: Introduction, Passive Reinforcement Learning, Active Reinforcement Le Generalization in Reinforcement Learning, Policy Search, applications of RL

Natural Language Processing: Language Models, Text Classification, Information Retrieval, Infor Extraction.

UNIT IV **Natural Language for Communication** Lecture 8 Hr

Natural Language for Communication: Phrase structure grammars, Syntactic Analysis, Aug Grammars and semantic Interpretation, Machine Translation, Speech Recognition

Perception: Image Formation, Early Image Processing Operations, Object Recognition by appe Reconstructing the 3D World, Object Recognition from Structural information, Using Vision.

UNIT V **Robotics** Lecture 10H

Robotics: Introduction, Robot Hardware, Robotic Perception, planning to move, planning ur movements, Moving, Robotic software architectures, application domains

Philosophical foundations: Weak AI, Strong AI, Ethics and Risks of AI, Agent Components, Architectures, Are we going in the right direction, What if AI does succeed.

Textbooks:

1. Stuart J.Russell, Peter Norvig, "Artificial Intelligence A Modern Approach", 3rd Edition, I Education, 2019.

Reference Books:

1. Nilsson, Nils J., and Nils Johan Nilsson. Artificial intelligence: a new synthesis. Morgan Kaufmann, 1998.
2. Johnson, Benny G., Fred Phillips, and Linda G. Chase. "An intelligent tutoring system for the accounting cycle: Enhancing textbook homework with artificial intelligence." Journal of Accounting Education 27.1 (2009): 30-39.

Online Learning Resources:

http://peterindia.net/AILinks.html
http://nptel.ac.in/courses/106106139/
https://nptel.ac.in/courses/106/105/106105152/

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY ANANTAPUR

B.Tech III-I Sem **L T P C**

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(20A12502) MOBILE APPLICATION DEVELOPMENT USINGANDROID

(Open Elective-I)

Course Objectives:

- Facilitate students to understand android SDK.
- Help students to gain a basic understanding of Android application development.
- Inculcate working knowledge of Android Studio development tool.

Course Outcomes:

- Identify various concepts of mobile programming that make it unique from programming for other platforms.
- Evaluate mobile applications on their design pros and cons.
- Utilize rapid prototyping techniques to design and develop sophisticated mobile interfaces.
- Develop mobile applications for the Android operating system that use basic and advanced phone features.
- Demonstrate the deployment of applications to the Android marketplace for distribution.

UNIT I Introduction and Mobile User Interface Design

Introduction to Android: The Android Platform, Android SDK, Android Studio Installation, Android Installation, building you First Android application, Understanding Anatomy of Android Application, Android Manifest file.

UNIT II Activities, Intents and Android User Interface

Android Application Design Essentials: Anatomy of an Android applications, Android terminologies, Application Context, Activities, Services, Intents, Receiving and Broadcasting Intents, Android Manifest File and its common settings, Using Intent Filter, Permissions

UNIT III Advanced User Interface and Data Persistence

Android User Interface Design Essentials: User Interface Screen elements, Designing User Interfaces with Layouts, Drawing and Working with Animation.

UNIT IV Android Services, Publishing Android Applications

Testing Android applications, Publishing Android application, Using Android preferences, Managing Application resources in a hierarchy, working with different types of resources.

UNIT V Android Databases

Using Common Android APIs: Using Android Data and Storage APIs, managing data using SQLite, Sharing Data between Applications with Content Providers, Using Android Networking APIs, Using Android Web APIs, Using Android Telephony APIs, Deploying Android Application to the World.

Textbooks:

1. Lauren Darcey and Shane Conder, “Android Wireless Application Development”, Pearson Education, 2nd ed. (2011).
2. Jeff McWherter and Scott Gowell, "Professional Mobile Application Development," Wiley India, FirstEdition,2012.

Reference Books:

1. Reto Meier, “Professional Android 2 Application Development”, Wiley India Pvt Ltd
2. Mark L Murphy, “Beginning Android”, Wiley India Pvt Ltd
3. Android Application Development All in one for Dummies by Barry Burd, Edition: I

Online Learning Resources:

1. https://developer.android.com/

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B.Tech III-I Sem

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(20A27505) COMPUTER APPLICATIONS IN FOOD TECHNOLOGY
(Open Elective-1)

Course Objectives:

- To know different software and applications in food technology.
- To understand the Chemical kinetics in food processing, Microbial distraction in thermal processing of food.
- To acquire knowledge on computer aided manufacturing and control of food machinery, inventory control, process control.

Course Outcomes:

- Students will gain knowledge on software in food technology, data analysis, Chemical kinetics, microbial distortion in thermal process
- Use of linear regression in analyzing sensory data, application of computer in some common food industries like, milk plant, bakery units & fruits vegetable plants.

UNIT I

Introduction to various software and their applications in food technology. Application of MS Excel to solve the problems of Food Technology, SPSS and JMP for data analysis, Pro-Engineering for design, Lab VIEW and SCADA for process control .

UNIT II

Chemical kinetics in food processing: Determining rate constant of zero order reaction First order rate constant and half-life of reactions. Determining energy of activation of vitamin degradation during food storage Rates of Enzymes catalyzed reaction. Microbial distraction in thermal processing of food. Determining decimal reduction time from microbial survival data, Thermal resistance factor, Z-values in thermal processing of food. Sampling to ensure that a lot is not contaminated with more than a given percentage Statistical quality control. Probability of occurrence in normal distribution. Using binomial distribution to determine probability of occurrence. Probability of defective items in a sample obtained from large lot

UNIT III

Sensory evaluation of food Statistical descriptors of a population estimated from sensory data obtained from a sample Analysis of variance**.** One factor, completely randomized design For two factor design without replication**.** Use of linear regression in analyzing sensory data. Mechanical transport of liquid food**.** Measuring viscosity of liquid food using a capillary tube viscometer . Solving simultaneous equations in designing multiple effect evaporator while using matrix algebra available in excel.

UNIT IV

Familiarization with the application of computer in some common food industries like, milk plant, bakery units & fruits vegetable plants, stating from the receiving of raw material up to the storage & dispatch of finished product.

UNIT V

Basic Introduction to computer aided manufacturing. Application of computers, instrumentation and control of food machinery, inventory control, process control etc.

Recommended books:

1. Computer Applications in Food Technology: Use of Spreadsheets in Graphical, Statistical and Process Analysis by R. Paul Singh, AP.
2. Manuals of MS Office.

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B.Tech III-I Sem

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(20A54501) OPTIMIZATION TECHNIQUES
(Open Elective- I)

Course Objectives:
This course enables the students to classify and formulate real-life problem for modeling as optimization problem, solving and applying for decision making.

Course Outcomes: Student will be able to

- formulate a linear programming problem and solve it by various methods.
- give an optimal solution in assignment jobs, give transportation of items from sources to destinations.
- identify strategies in a game for optimal profit.
- implement project planning.

UNIT I
Introduction to operational research-Linear programming problems (LPP)-Graphical method-Simplex method-Big M Method-Dual simplex method.

UNIT II
Transportation problems- assignment problems-Game theory.

UNIT III
CPM and PERT –Network diagram-Events and activities-Project Planning-Reducing critical events and activities-Critical path calculations.

UNIT IV
Sequencing Problems-Replacement problems-Capital equipment- Discounting costs- Group replacement.

UNIT V
Inventory models-various costs- Deterministic inventory models-Economic lot size-Stochastic inventory models- Single period inventory models with shortage cost.

Textbooks:

1. Operations Research , S.D. Sharma.
2. Operations Research, An Introduction, Hamdy A. Taha, Pearson publishers.
3. Operations Research, Nita H Shah, Ravi M Gor, Hardik Soni, PHI publishers

Reference Books:

1. Problems on Operations Research, Er. Prem kumargupta, Dr.D.S. Hira, Chand publishers
2. Operations Research, CB Gupta, PK Dwivedi, Sunil kumaryadav

Online Learning Resources:
https://nptel.ac.in/content/storage2/courses/105108127/pdf/Module_1/M1L2slides.pdf
https://slideplayer.com/slide/7790901/
https://www.ime.unicamp.br/~andreani/MS515/capitulo12.pdf

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B.Tech III-I Sem

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(20A56501) MATERIALS CHARACTERIZATION TECHNIQUES
(Open Elective- I)

Course Objectives:

- To provide an exposure to different characterization techniques.
- To enlighten the basic principles and analysis of different spectroscopic techniques.
- To explain the basic principle of Scanning electron microscope along with its limitations and applications.
- To identify the Resolving power and Magnification of Transmission electron microscope and its applications.
- To educate the uses of advanced electric and magnetic instruments for characterization.

Course Outcomes: At the end of the course the student will be able

- To explain the structural analysis by X-ray diffraction.
- To understand the morphology of different materials using SEM and TEM.
- To recognize basic principles of various spectroscopic techniques.
- To study the electric and magnetic properties of the materials.
- To make out which technique can be used to analyse a material

UNIT I

Structure analysis by Powder X-Ray Diffraction: Introduction, Bragg's law of diffraction, Intensity of Diffracted beams, Factors affecting Diffraction, Intensities, Structure of polycrystalline Aggregates, Determination of crystal structure, Crystallite size by Scherrer and Williamson-Hall (W-H) Methods, Small angle X-ray scattering (SAXS) (in brief).

UNIT II

Microscopy technique -1 –Scanning Electron Microscopy (SEM)

Introduction, Principle, Construction and working principle of Scanning Electron Microscopy, Specimen preparation, Different types of modes used (Secondary Electron and Backscatter Electron), Advantages, limitations and applications of SEM.

UNIT III

Microscopy Technique -2 - Transmission Electron Microscopy (TEM): Construction and Working principle, Resolving power and Magnification, Bright and dark fields, Diffraction and image formation, Specimen preparation, Selected Area Diffraction, Applications of Transmission Electron Microscopy, Difference between SEM and TEM, Advantage and Limitations of Transmission Electron Microscopy.

UNIT IV

Spectroscopy techniques – Principle, Experimental arrangement, Analysis and advantages of the spectroscopic techniques – (i) UV-Visible spectroscopy (ii) Raman Spectroscopy, (iii) Fourier Transform infrared (FTIR) spectroscopy, (iv) X-ray photoelectron spectroscopy (XPS).

UNIT V

Electrical & Magnetic Characterization techniques: Electrical Properties analysis techniques (DC conductivity, AC conductivity) Activation Energy, Effect of Magnetic field on the electrical properties (Hall Effect). Magnetization measurement by induction method, Vibrating sample Magnetometer (VSM) and SQUID.

Textbooks:

1. Material Characterization: Introduction to Microscopic and Spectroscopic Methods –Yang Leng – John Wiley & Sons (Asia) Pvt. Ltd. 2008
2. Handbook of Materials Characterization -by Sharma S. K. - Springer

References:

1. Fundamentals of Molecular Spectroscopy – IV Ed. – Colin Neville Banwell and Elaine M. McCash, Tata McGraw-Hill, 2008.
2. Elements of X-ray diffraction – Bernard Dennis Cullity& Stuart R Stocks, Prentice Hall, 2001
3. Materials Characterization: Introduction to Microscopic and Spectroscopic Methods-Yang Leng-John Wiley & Sons
4. Characterization of Materials 2nd Edition, 3 Volumes-Kaufmann E N -John Wiley (Bp)

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B.Tech III-I Sem

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(20A51501) CHEMISTRY OF ENERGY MATERIALS
(Open Elective- I)

Course Objectives:

- To make the student understand basic electrochemical principles such as standard electrode potentials, emf and applications of electrochemical principles in the design of batteries.
- To understand the basic concepts of processing and limitations of fossil fuels and Fuel cells & their applications.
- To impart knowledge to the students about fundamental concepts of hydrogen storage in different materials and liquification method
- Necessasity of harnessing alternate energy resources such as solar energy and its basic concepts.
- To understand and apply the basics of calculations related to material and energy flow in the processes.

Course Outcomes:

- Ability to perform simultaneous material and energy balances.
- Student learn about various electrochemical and energy systems
- Knowledge of solid, liquid and gaseous fuels
- To know the energy demand of world, nation and available resources to fulfill the demand
- To know about the conventional energy resources and their effective utilization
- To acquire the knowledge of modern energy conversion technologies
- To be able to understand and perform the various characterization techniques of fuels
- To be able to identify available nonconventional (renewable) energy resources and techniques to utilize them effectively

UNIT I: Electrochemical Systems: Galvanic cell, standard electrode potential, application of EMF, electrical double layer, dipole moments, polarization, Batteries-Lead-acid and Lithium ion batteries**.**

UNIT II: Fuel Cells: Fuel cell working principle, Classification of fuel cells, Polymer electrolyte membrane (PEM) fuel cells, Solid-oxide fuel cells (SOFC), Fuel cell efficiency, Basic design of fuel cell,.

UNIT III: Hydrogen Storage: Hydrogen Storage, Chemical and Physical methods of hydrogen storage, Hydrogen Storage in metal hydrides, metal organic frame works (MOF), Carbon structures, metal oxide porous structures, hydrogel storage by high pressure methods. Liquifaction method.

UNIT IV:Solar Energy: Solar energy introduction and prospects, photo voltaic (PV) technology, concentrated solar power (CSP), Solar Fuels, Solar cells.

UNIT V: Photo and Photo electrochemical Conversions: Photochemical cells and applications of photochemical reactions, specificity of photo electrochemical cell, advantage of photoelectron catalytic conversions.

References:

1. Physical chemistry by Ira N. Levine
2. Essentials of Physical Chemistry, Bahl and Bahl and Tuli.
3. Inorganic Chemistry, Silver and Atkins
4. Fuel Cell Hand Book 7th Edition, by US Department of Energy (EG&G technical services and corporation)
5. Hand book of solar energy and applications by Arvind Tiwari and Shyam.
6. Solar energy fundamental, technology and systems by Klaus Jagar et.al.
7. Hydrogen storage by Levine Klebonoff